

ADVANCED TOPICS

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OUTLINE

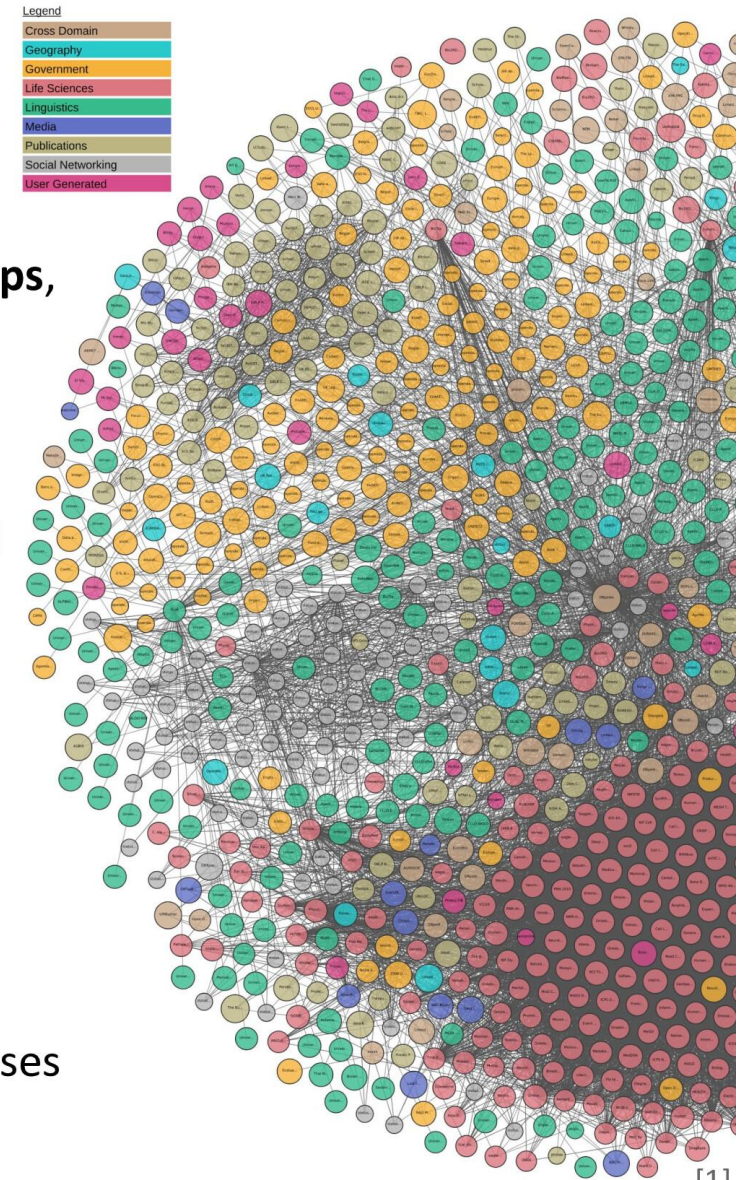
1. Knowledge graphs
2. Towards automated KG management
3. Semantic search and recommendations
4. Knowledge graph embeddings
5. Knowledge graph completion
6. ChatGPT is a bullshit. How can we fix it?

THE GRAPHS

How to compare them?

Knowledge Graph Recap

- A **Graph** consisting of **concepts, classes, properties, relationships,** and **entity descriptions**
- Based on **formal knowledge representations** (RDF(S), OWL)
- Data can be **open** (e.g. DBpedia, WikiData), **private** (e.g. supply chain data), or **closed** (e.g. product models)
- Data can be **original, derived, or aggregated**
- We distinguish
 - **instance data** (ground truth),
 - **schema data** (vocabularies, ontologies)
 - **metadata** (e.g. provenance, versioning, licensing)
- **Taxonomies** are used to categorize entities
- **Links** exist between internal and external data
- Including **mappings** to data stored in other systems and databases
- *Fully compliant to **FAIR Data principles***



6. Advanced Knowledge Graph Applications / 6.1 The Graph in Knowledge Graphs

Knowledge Base Definition

A Knowledge Graph is a **Knowledge Base** that is a Graph.

A **knowledge base (KB)** is a technology used to store complex structured and unstructured information used by a computer system. The initial use of the term was in connection with expert systems which were the first knowledge-based systems.

Wikipedia

knowledge base

Free Online Dictionary of Computing

<artificial intelligence>

A collection of knowledge expressed using some formal knowledge representation language. A knowledge base forms part of a knowledge-based system (KBS).

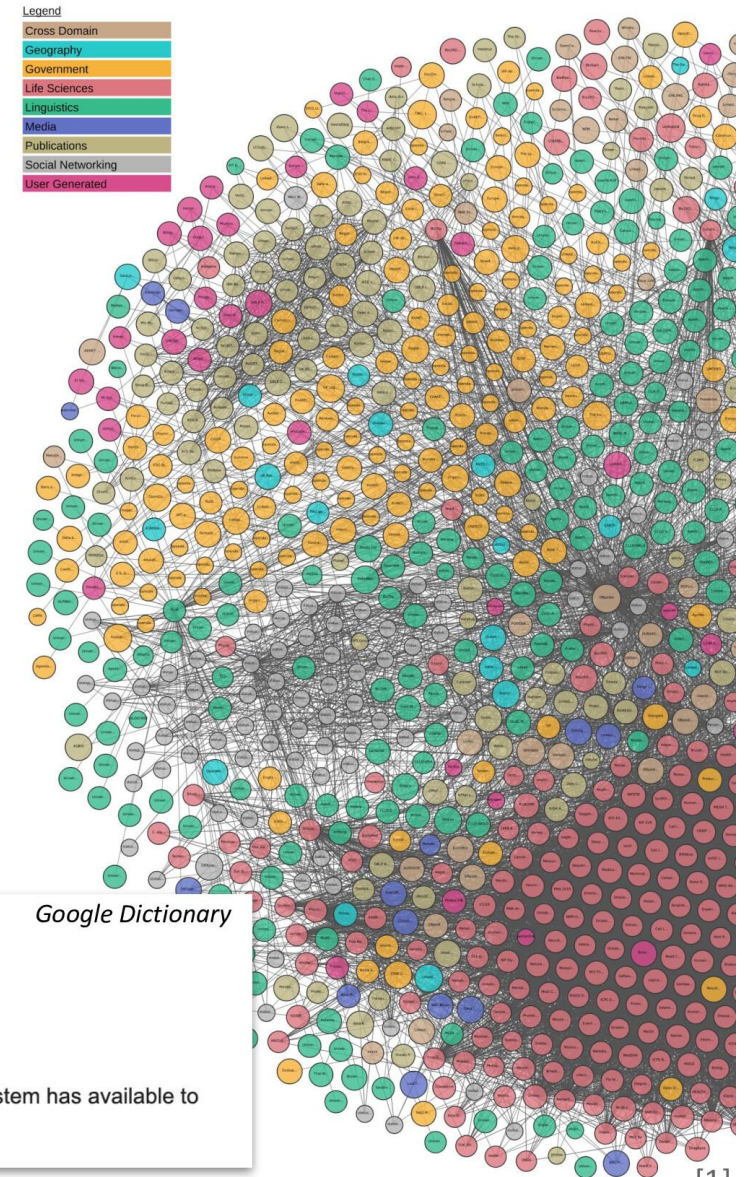


knowledge base

Google Dictionary

noun

1. a store of information or data that is available to draw on.
2. the underlying set of facts, assumptions, and rules which a computer system has available to solve a problem.



[1]

Graph Definition

A Knowledge Graph is a Knowledge Base that is a **Graph**.

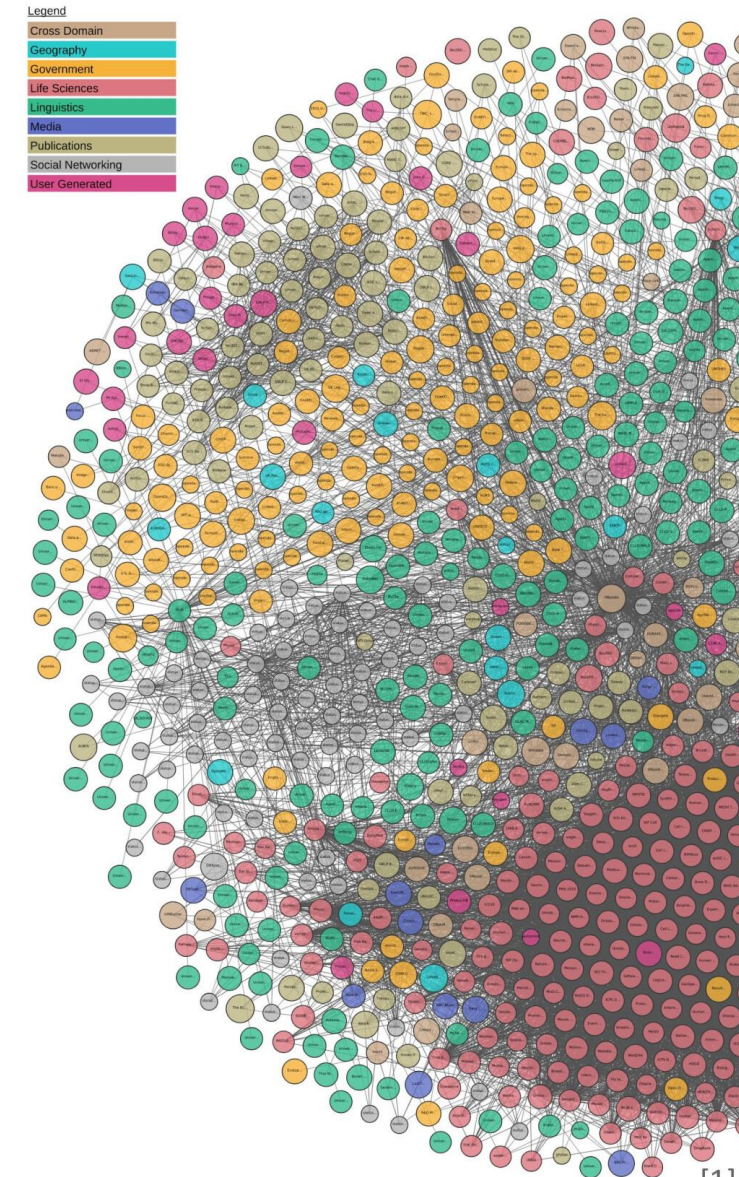
Definition

1.1

A **simple directed graph** $G=(V,E)$ consists of a set V of **vertices**, $|V|=n$, and a set E of **directed edges**, $E \subseteq V \times V$, where each edge $e_i=(v_k, v_l)$, $e_i \in E$ is an ordered pair of two vertices (v_k, v_l) with $v_k, v_l \in V$.

Definition 1.2

- A **graph with self-loops** is a graph extended with the option of having edges that relate a vertex to itself.
- A **multi-graph** is a graph that may have multiple edges with the same vertices.
- An **edge-labelled graph** is a graph that has an additional **labelling function** $\lambda : E \rightarrow L$ that maps each edge in E to an element in a set of labels L (similarly for vertex-labelled graphs).



[1]

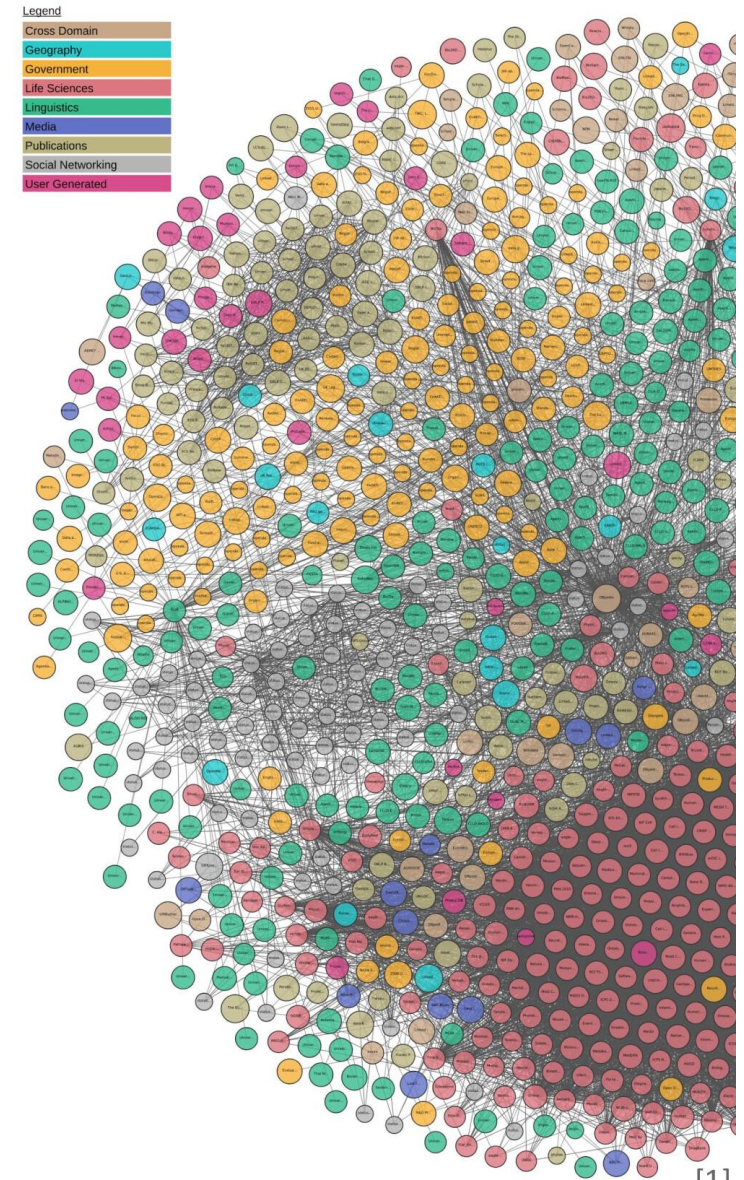
Graph Definition (cont.)

Definition 1.3

- An edge is said to be **incidental** to the vertices it connects.
- The **degree** of a vertex is the number of edges that are incidental to it.
- In a directed graph, the **in-degree** of a vertex is the number of edges pointing towards it; analogously for **out-degree**.

Definition 1.4

- A **directed path** in a directed graph is a sequence of consecutive edges (e_1, e_2, \dots, e_n) with $e_i=(v_l, v_k)$ and $e_{i+1}=(v_k, v_m)$.
- A directed graph is **strongly connected** if there is a directed path from any vertex to any other vertex.



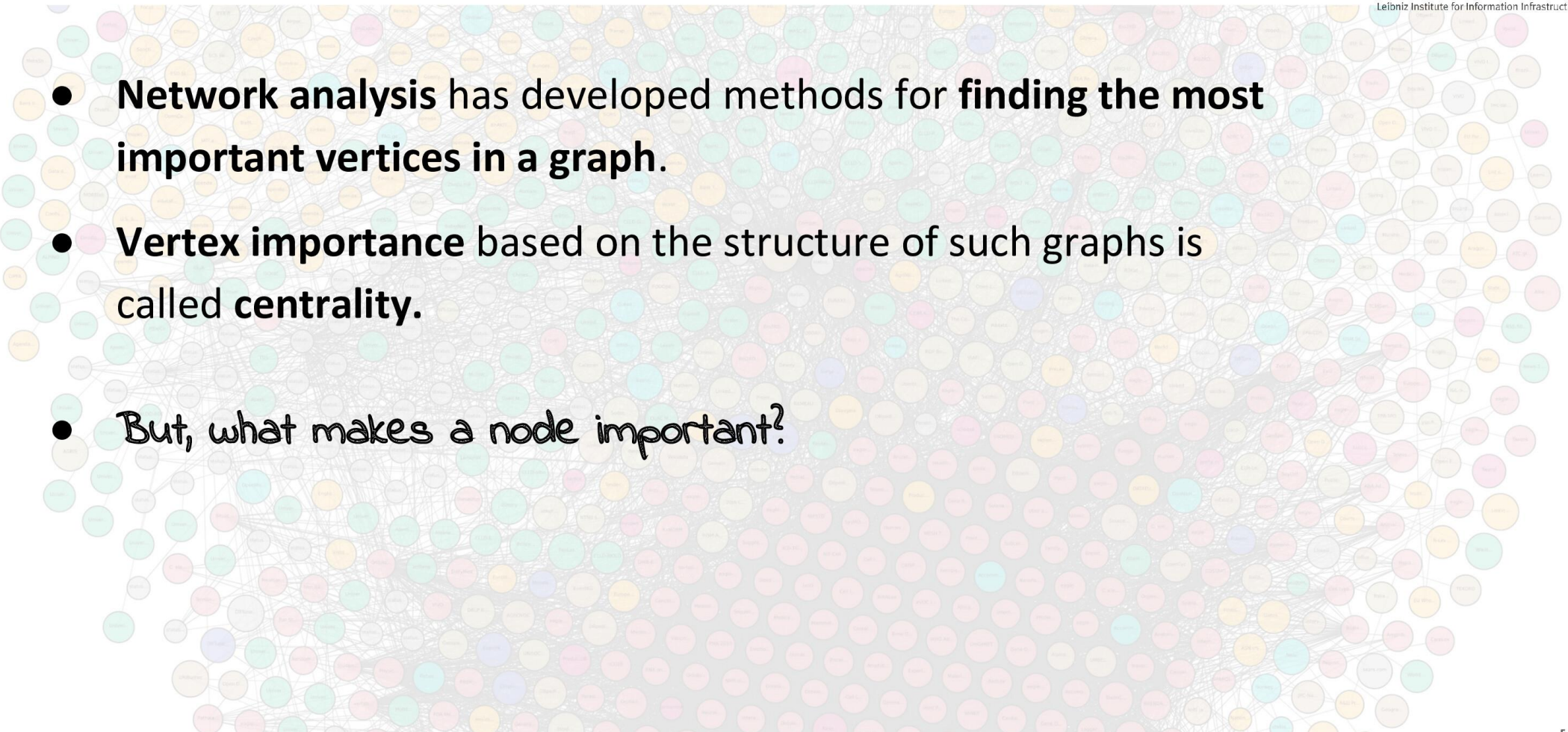
[1]

How Can You Characterize a Knowledge Graph?

“Should I use Knowledge Graph A or Knowledge Graph B to solve my problem?”

- How to compare two Knowledge Graphs?
 - Size
 - Coverage
 - Completeness
 - Level of Detail
 - Accuracy
 - Reliability
 - etc.
- **Idea: Structural Comparison** by just comparing the Graphs

Graph Centrality Measures

- 
- **Network analysis** has developed methods for **finding the most important vertices in a graph.**
 - **Vertex importance** based on the structure of such graphs is called **centrality.**
 - *But, what makes a node important?*

What makes a Node important?

- Many networks can be considered to describe a **flow** of something (goods, information, etc.)
- A node might be **important**, if
 - a lot flows from it (in a supply chain),
 - to it (in a network of links), or
 - through it (in a communication network)
- Flow might be modelled by (weighted) paths, possibly factoring in their length and/or number
- Paths might be more important if they pass through important nodes
- In knowledge graphs, the importance of edges and nodes may also depend on more complex features (e.g., edge or vertex labels)

What makes a Node important?

- **Wikidata Example:**
 - A Wikidata entity (node) might be important, if it is referenced by many Wikipedia pages
 - *what are the most important Climatologists?*

```
SELECT ?climatologistLabel (SUM(?link) AS ?importance)
WHERE {
  ?climatologist wdt:P106 wd:Q1113838 .
  ?climatologist wikibase:sitelinks ?link.
  ?climatologist rdfs:label ?climatologistLabel
  FILTER (lang(?climatologistLabel)="en")
} GROUP BY ?climatologistLabel
ORDER BY DESC(?importance)
```



[SPARQL query](#)



```
1 SELECT ?climatologistLabel (SUM(?link) AS ?importance)
2 WHERE {
3   ?climatologist wdt:P106 wd:Q1113838 .
4   ?climatologist wikibase:sitelinks ?link.
5   ?climatologist rdfs:label ?climatologistLabel FILTER (lang(?climatologistLabel)="en")
6 } GROUP BY ?climatologistLabel
7 ORDER BY DESC(?importance)
```



256 results in 550 ms

</> Code

Download

Link

Search

climatologistLabel	importance
Alexander von Humboldt	117
Paul Jozef Crutzen	49
Wladimir Köppen	47
Michael E. Mann	16
Léon Teisserenc de Bort	15
Judith Curry	14
Stephen Schneider	14

Degree Centrality

- A simple form of centrality restricts to incoming/outgoing paths of length one

Definition 1.5

- The **in-degree centrality** of a directed graph is given by the in-degree of each node.
 - The **out-degree centrality** and the **degree centrality** (for undirected graphs) are defined analogously
-
- There are more sophisticated forms of centrality, as e.g.
 - Eigenvector centrality, Katz centrality, PageRank, etc.

Further Centrality Measures

- Further Measures to characterize a Knowledge Graph
 - Sizes
 - number of nodes
 - number of facts
 - avg number of facts per node
 - KG diameter

Definition 1.6

- The **eccentricity** of a node is the maximal distance between a certain node and any other node.
- The **diameter** of a graph is the maximum **eccentricity** of a graph, i.e. the greatest distance between any pair of nodes.
- To find the diameter of a graph, first find the **shortest path** between each pair of nodes. The greatest length of any of these paths is the **diameter of the graph**.

Further Centrality Measures

- Further Measures to characterize a Knowledge Graph
 - Sizes
 - number of nodes
 - number of facts
 - avg number of facts per node
 - KG diameter
 - KG radius

Definition 1.8

- The **radius** of a graph is the minimum eccentricity of a graph, i.e. the shortest of the maximum distances between any pair of nodes.

Further Centrality Measures

- Further (structural) measures to characterize a Knowledge Graph:
 - Sizes
 - number of nodes
 - number of facts
 - avg number of facts per node
 - KG diameter
 - KG radius
 - avg in/out degree
 - avg path length
 - and many more...

Knowledge Graphs and Important Nodes

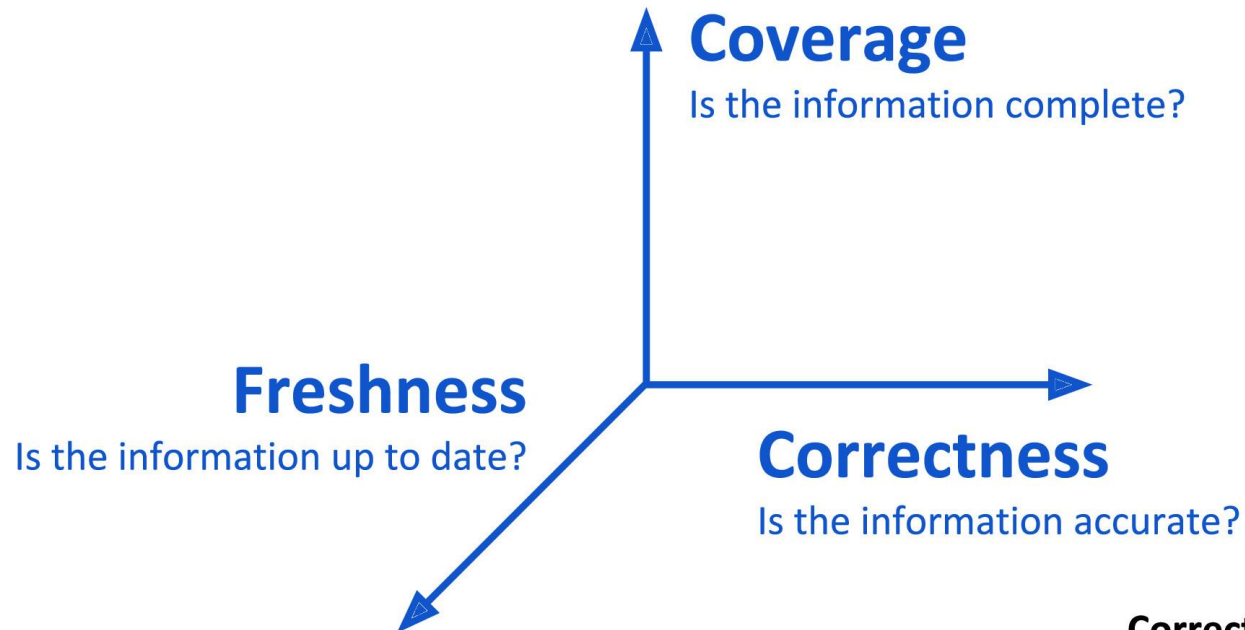
- In **Knowledge Graphs**, the importance of nodes might further be depending on
 - the properties (i.e. edge attributes)
 - the node labels (i.e. further attributes of nodes)
 - specific nodes or edges might be ignored, as e.g.
 - Basically for every entity in a (OWL encoded) knowledge graph the following fact holds:
`:entity rdf:type owl:Thing`
 - Therefore, we might ignore this fact if we want to determine the importance of nodes

TOWARDS AUTOMATED KG MANAGEMENT

Mappings and alignment

Knowledge Graph Challenges

- Building a small KG is easy but building a vast system like Google Knowledge Graph is a huge challenge



Increase **Freshness & Coverage**

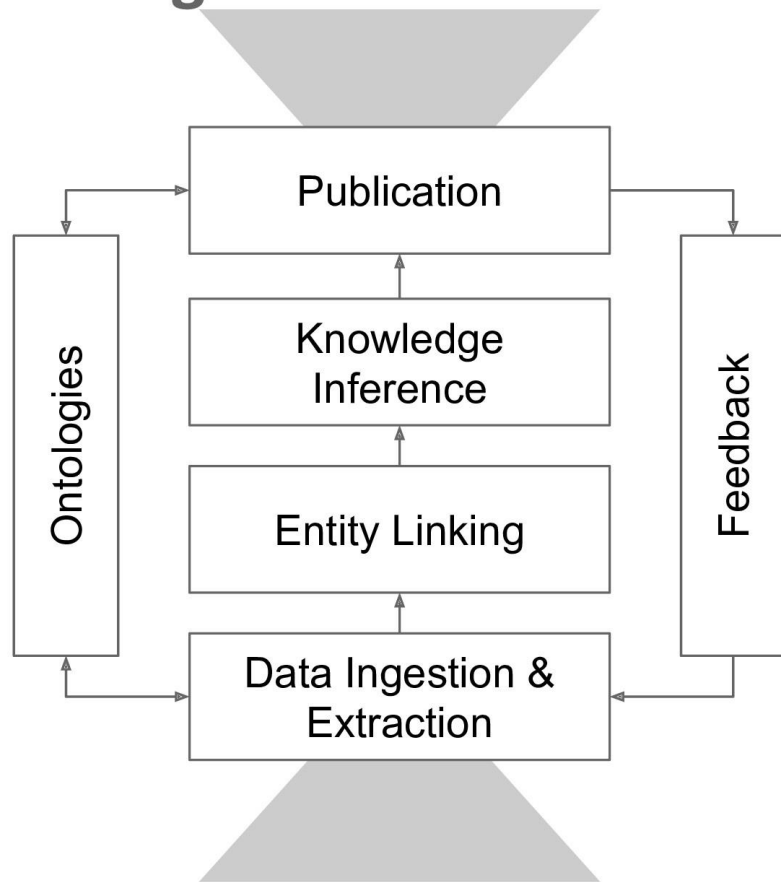
Harder to ensure **Correctness**

Increase **Correctness**

Harder to ensure
Freshness & Coverage

Correctness is always hard – what is true and correct?

Towards Automated Knowledge Graph Management



- Unsupervised knowledge extraction from unstructured data in open domain
- Semantic embedding via Ontologies
- Ultra-scale knowledge representations
- Large scale entity linking and disambiguation
- Autonomous knowledge inference & verification
- Knowledge Graph versioning and archiving
- Knowledge Precision vs Comprehensiveness

How to Automate Knowledge Graph Construction?

- Sound **Knowledge Graph Construction** relies on **Ontologies**
 - Ontologies don't come for free, i.e. Ontology Design is very expensive wrt. time and resources
 - Ontologies can be „learned“ automatically
- **Ontology Learning** defines a set of methods and techniques
 - for **fundamental development** of new ontologies
 - for **extension or adaption** of already existing ontologies
 - in a (partly) automated way from various resources.

Fundamental Types of Ontology Learning

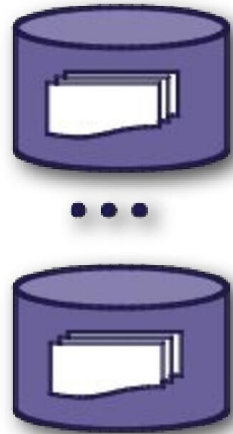
- **Ontology Learning from Text**
 - automatic or semi-automatic generation of lightweight ontologies by means of text mining and information extraction
- **Linked Data Mining**
 - detecting meaningful patterns in RDF graphs via statistical schema induction or statistical relational learning
- **Concept Learning in Description Logics and OWL**
 - learning schema axioms from existing ontologies and instance data mostly based on Inductive Logic Programming
- **Crowdsourcing Ontologies**
 - combines the speed of computers with the accuracy of humans, as e.g. taxonomy construction via Amazon Turk or games with a purpose

Ontology Learning from Text

- **Ontology Learning from text** is the process of identifying terms, concepts, relations, and optionally axioms from textual information and using them to construct and maintain an ontology.
- Automatisation requires help from
 - Natural Language Processing (NLP)
 - Data Mining
 - Machine Learning techniques (ML)
 - Information Retrieval (IR)

Ontology Learning from Text - Basic Approach

document corpus



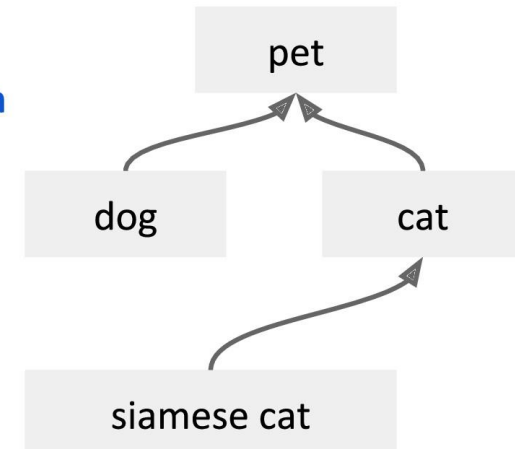
(1) term extraction

terminology

<dog> <dogs>
<cat>
<siamese cat>

(2) conceptualisation

ontology



(3) evaluation & adaption

term extractions requires linguistic processing (NLP) to identify important noun phrases and their internal semantic structure

terms: linguistic realisations of domain specific concepts

Concepts: clusters of semantically related terms

The Ontology Learning Layer Cake

Country $\sqsubseteq \leq 1$ hasCapital. \top

River \sqcap Mountain $\sqsubseteq \perp$

capitalOf \sqsubseteq locatedIn

flowThrough(dom:River, range:GeoEntity)

Capital \sqsubseteq City , City \sqsubseteq InhabitedGeoEntity

c:=country:=<description(c), uri(c)>

{country, nation, land}

river, country, nation, city, capital, ...

General Axioms

Axiomatic Schemata

Relation Hierarchies

Relations

Concept Hierarchies

Concept Description

Multilingual Synonyms

Terms

Ontologies are NOT the Reality



- Ontologies are a **context-dependent projection (model)** of the Reality
- **Different ontologies** might represent the **same (or similar) knowledge**, as e.g. ontologies might
 - reflect different tasks and requirements for applications
 - follow different conventions or restrictions

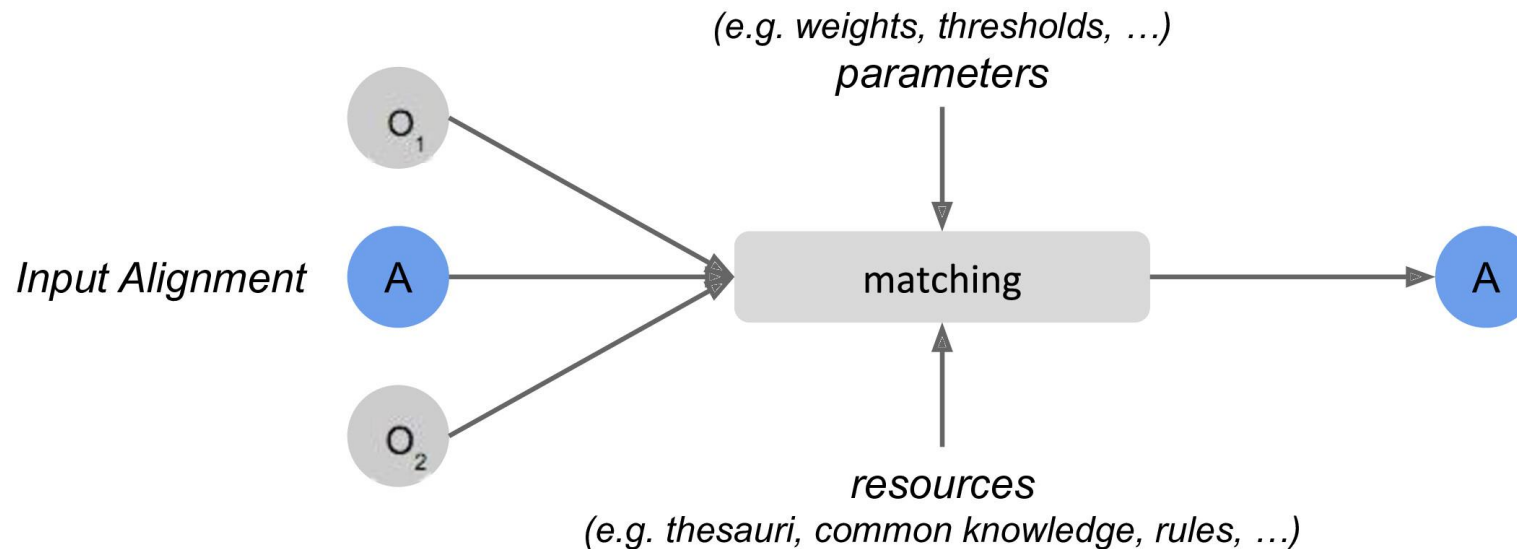
[1]

How Ontologies can Differ

- **The same term describes different concepts**
 - e.g. **Author** - *writer of a book vs. creator of a document*
- **Different terms describe the same concept**
 - e.g. **Author** vs. **Writer**
- **Different modeling conventions and paradigms**
 - e.g. **intervals** vs. **points** - *to describe temporal aspects*
- **Different level of granularity**
 - e.g. **Fiction** vs. **PoliticalFiction**, **ScienceFiction**, **RomanticFiction**, *etc. as literary Genres*
- **Different coverage or different point of view, etc.**

Ontology Alignment

- **Ontology Alignment** or **Ontology Matching** is the process of determining *correspondences* between ontological concepts



Correspondence or Mapping

- Given the ontologies O_1 and O_2 , a **correspondence** or **mapping** among the entities e_1 and e_2 from O_1 and O_2 respectively, is defined as

$$\langle \text{id}, e_1, e_2, r, n \rangle$$

- with
 - **id** ... a unique **identifier** of the correspondence
 - **r** ... a **relation**, as e.g. equivalence ($=$), more general (\supseteq, \geq), less general (\sqsubseteq, \leq), disjointness (\perp), part-of, etc...
 - **n** ... a **confidence measure** (typically in the range of $[0,1]$) holding for the correspondence between e_1 and e_2
- the correspondence $\langle \text{id}, e_1, e_2, r, n \rangle$ asserts that the relation r holds between the entities e_1 and e_2 with confidence n

Complexity of Correspondences

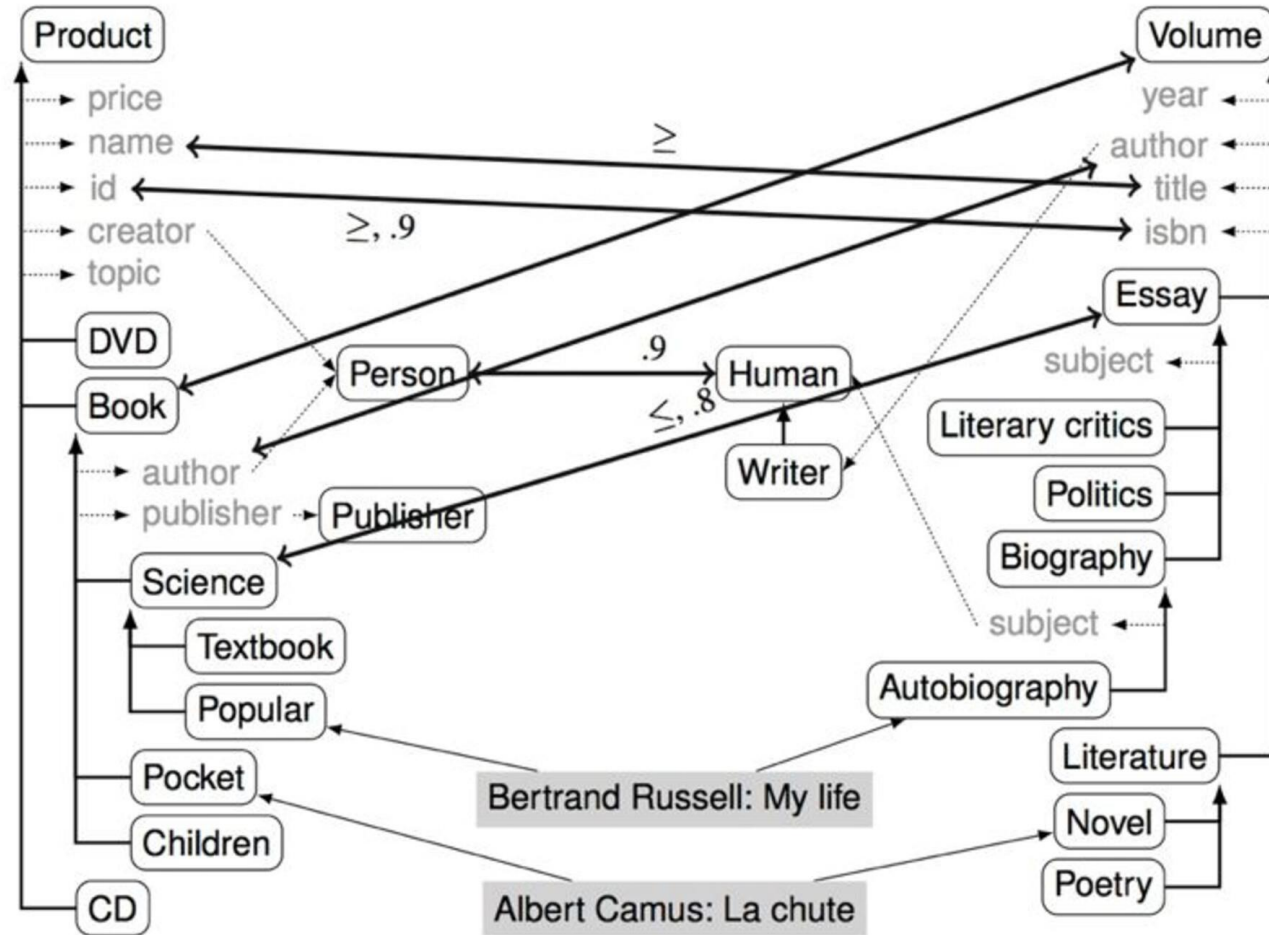
- Examples of **simple correspondences**:
 - `http://dbpedia.org/resource/Joseph_Fourier = https://www.wikidata.org/wiki/Q8772`
 - `Author = Writer`
 - `Gas $\succeq_{1.0}$ GreenhouseGas`
 - `rdfs:label $\succeq_{0.9}$ dc:title`

Complexity of Correspondences

- Examples of **more complex correspondences**:
 - $speed = velocity \times 2.237$
 $0.477 \times speed = velocity$
 - $Book(x) \wedge author(x,y) \wedge Writer(y) \Rightarrow_{.85} writtenBy(x, concat(y.firstname, y.lastname))$

Alignment Example

Book = 1.0 Volume
 id ≥ 0.9 isbn
 Person = 0.9 Human
 name ≥ 1.0 title
 author = 1.0 author
 Science ≤ 0.9 Essay



Jérôme Euzenat, Pavel Shvaiko: Ontology Matching. Springer, 2007, p.48

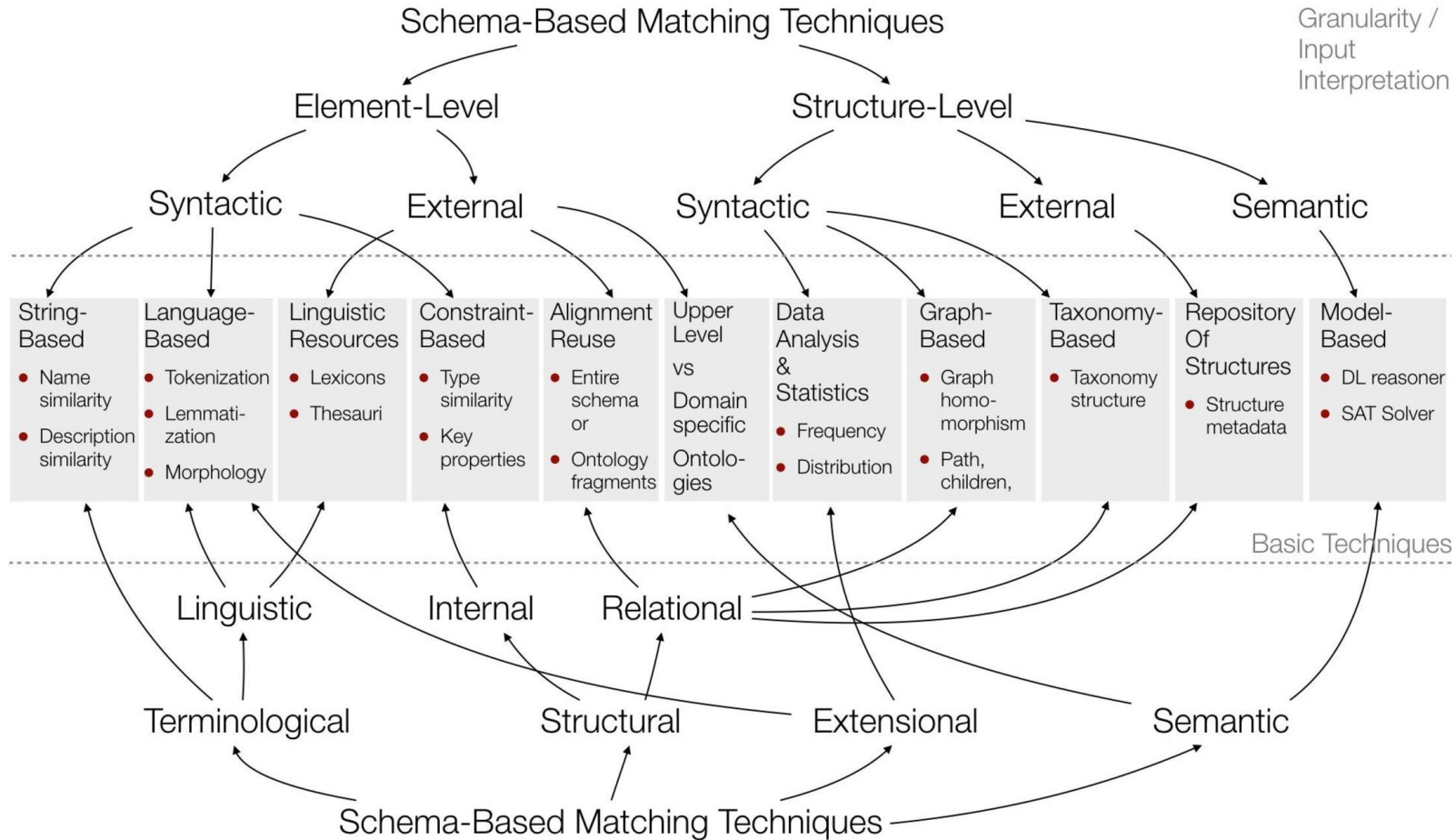
Ontology Matching Techniques

- **Element-level Ontology Matching Techniques** consider ontology entities or their instances in isolation from their relations with other entities or their instances
 - **String-Based** - *matching names or descriptions of entities*
 - **Linguistic-Based** - *use NLP, lexicons, or domain specific thesauri to match words based on linguistic relations (homonymy, synonymy, paronymy, etc.), or exploiting morphological properties*
 - **Constrained-Based** - *take into account internal constraints applied to the definitions of entities, as e.g. types, cardinality of properties, etc.*
 - **Extensional-Based** - *use individual representation of classes, i.e. classes are considered similar if they share many instances*

Ontology Matching Techniques

- **Structure-level Ontology Matching Techniques** consider ontology entities or their instances to compare their relations with other entities or their instances
 - **Graph-Based** - *consider ontologies as labeled graphs, assumption: if nodes are similar, then also their neighbors must be similar*
 - **Taxonomy-Based** - *like graph-based algorithms, but consider only specialization/generalization relation*
 - **Method-Based** - *take into account semantic interpretation of the ontologies, assumption: if two entities are the same, then they share the same interpretation*
 - **Data Analysis and Statistics** - *take a large sample, try to find regularities, discrepancies, allows grouping or determining distance metrics, ...*

Ontology Alignment



Granularity /
Input
Interpretation

Basic Techniques

Kind of Input

Euzenat, Shvaiko: *Ontology Matching*, Springer 2007

SEMANTIC SEARCH AND RECOMMENDATIONS

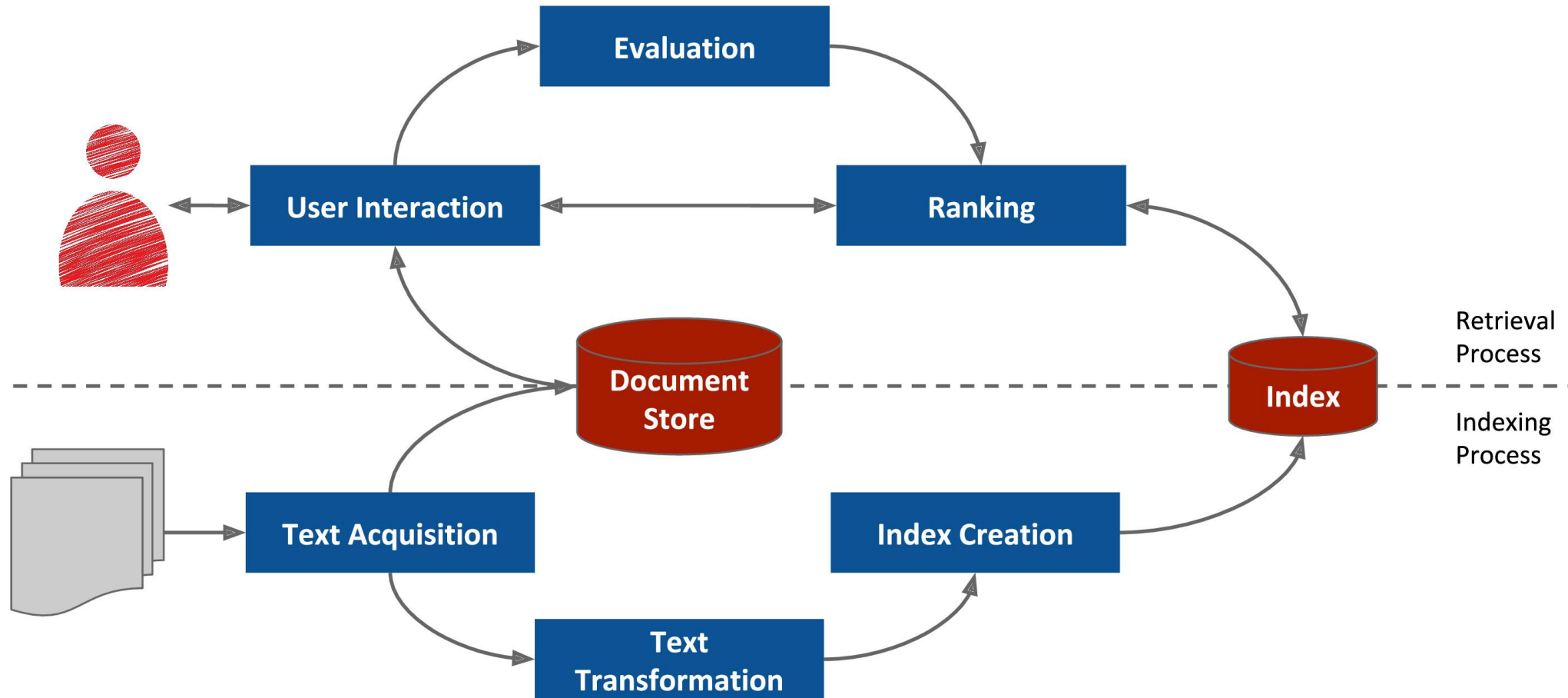
Would graphs help search engines?

The Information Retrieval Dilemma

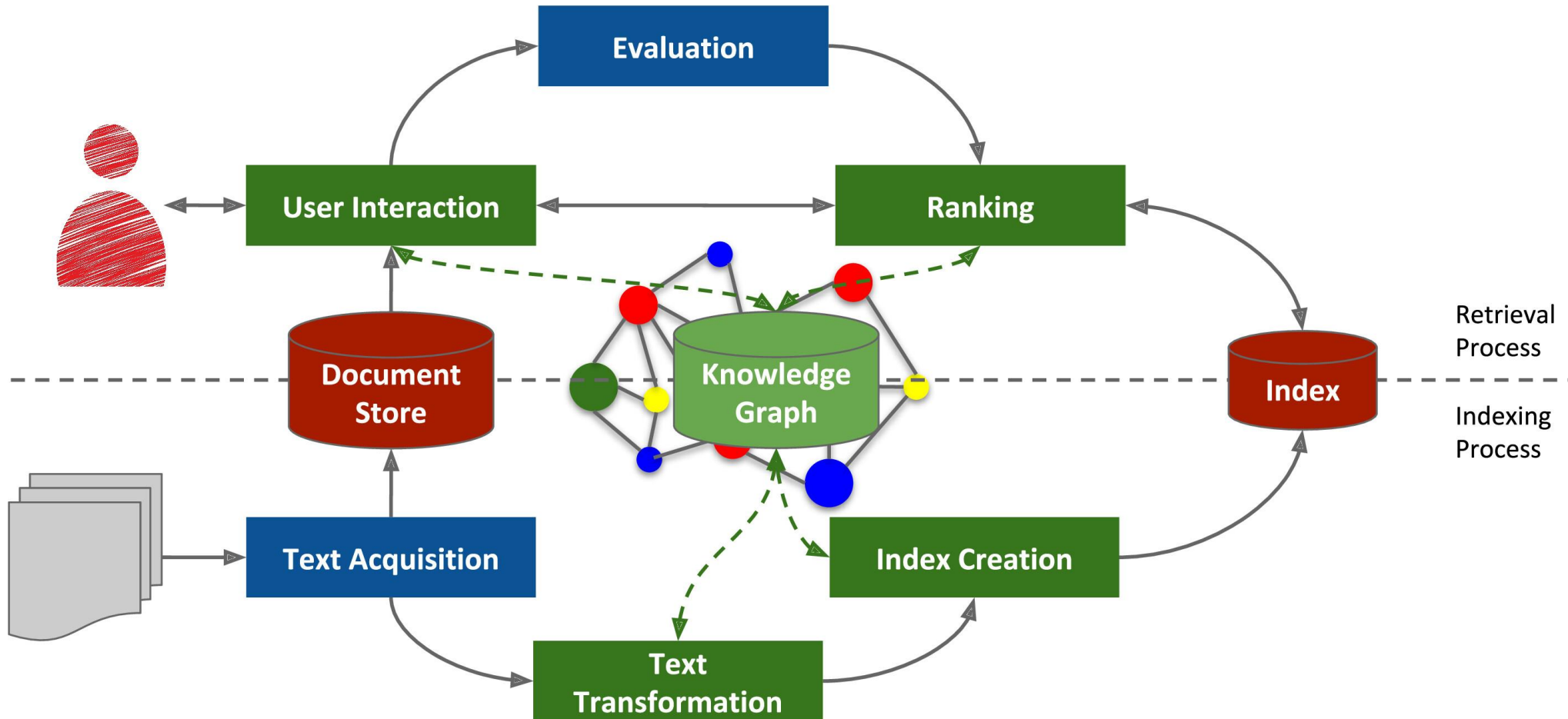


- Ambiguity of natural language (polysemy)
- Different words/expressions for the same concept (synonyms, metaphors, paraphrases,...)

The Information Retrieval Process



Knowledge Graph Supported Retrieval Process



Knowledge Graph Supported Retrieval Process

- Prerequisite:
Document Annotation with explicit semantics, e.g. semantic entities

On August 5, 1930, American astronaut **Neil Alden Armstrong** was born, the first person to walk on the Moon. He was also an test pilot, and university professor. Armstrong was mission landing, in July 1969. [4]

Neil Armstrong
Neil Alden Armstrong (August 5, 1930 - August 25, 2012) was an American astronaut and the first person to walk on the Moon. He

birth year	1930
death year	2012
death place	Cincinnati
type	NASA
occupation	Naval aviation
death place	Ohio

Armstrong's Youth and Education

Neil Armstrong was born in August 5, 1930, in Wapakoneta, Ohio, as the second child of Stephen Koenig Armstrong, an auditor for the Ohio state government, and Janet Bevel Armstrong. Armstrong experienced his first flight in 1941, when he took a ride in a Ford Trimotor. Armstrong attended high school at Wapakoneta High School. In 1947, he attended Purdue University, where he studied aeronautical engineering and earned a degree in two years of study. He followed by three years of service in the Navy. Armstrong's call-up from the Navy arrived in 1949, requiring him to report to Naval Air Station Pensacola for flight training to qualify as Naval Aviator in 1950. Armstrong served in

Example for
Linked Data
Based Document
Annotation

<http://scih.org/neil-armstrong/>

- Enables **entity-based Information Retrieval**
 - Language independent

Entity Based Search

Query Processing:

Armstrong on the Moon

Named Entity Linking

dbr:Neil Armstrong dbr:Moon

Indexing:

The first Man on the Moon

....
On the Moon, the 38-year-old civilian commander, radioes to earth and the mission control room here: "Houston, Tranquility Base here, The Eagle has landed."
....

dbr:Neil Armstrong

dbr:Moon

Named Entity Linking

Entity-Based Query Matching

- simple entity matching
- similarity-based entity matching
- relationship-based entity matching
- ...

Entity Based Search

Query Processing:

Armstrong on the Moon

Named Entity Linking

dbr:Neil_Armstrong dbr:Moon

Indexing

The 2nd Man on the Moon

....
Legendary astronaut Buzz Aldrin has revealed some captivating pieces of Apollo 11 memorabilia on social media in the last few days.
...

dbr:Moon

dbr:Buzz_Aldrin

dbr:Neil_Armstrong

semantic similarity

Entity-Based Query Matching

- simple entity matching
- **similarity-based entity matching**
- relationship-based entity matching
- ...

Two entities are considered **semantically similar**

- if they share property/value pairs
- if they share properties with similar values

Named Entity Linking

Entity Based Search

Query Processing:

Armstrong on the Moon

Named Entity Linking

dbr:Neil_Armstrong

dbr:Moon

Indexing

The 2nd Man on the Moon

...
Legendary astronaut Buzz Aldrin has revealed some captivating pieces of Apollo 11 memorabilia on social media in the last few days.
...

dbr:Moon

dbo:Astronaut

dbr:Apollo_11

rdf:type

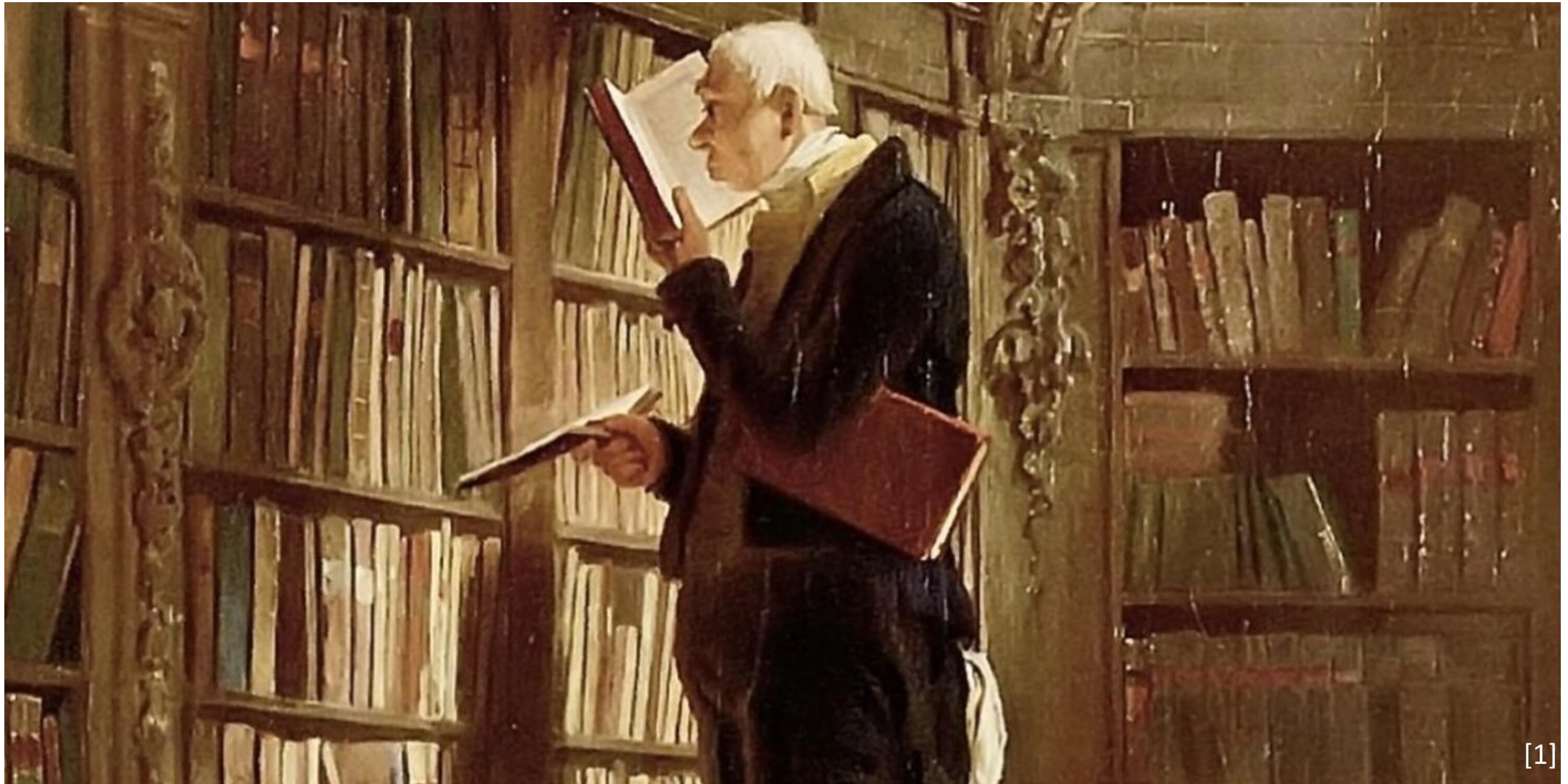
dbo:mission

dbr:Neil_Armstrong

Entity-Based Query Matching

- simple entity matching
- similarity-based entity matching
- relationship-based entity matching
- ...

Named Entity Linking

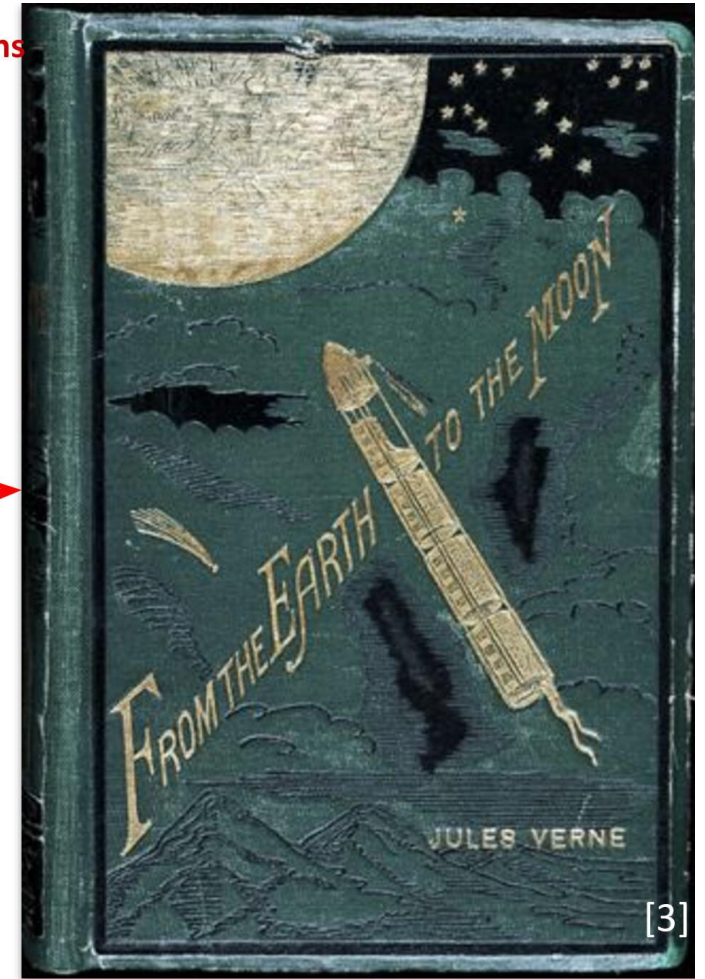


[1]

Retrieval vs. Exploration

The Retrieval Problem

- **Retrieval Problem:**
 - you are looking for **something specific**
i.e. you know what you are looking for
- How to **specify your search request?**
 - e.g. for a (specific) book:
author name, title, etc.
- Often you are using
 - (unique) identifier
 - descriptive metadata



Author: Jules verne

Title: From the Earth to the Moon

The Retrieval Problem



Bibliotheken:
Kataloge: Schlagwortkatalog
I
206.919
leimer, Hans): Der bibliothekarische Schlag-
katalog. Mit Regeln f. die U.B. in Graz u. einen Anh.:
ematischer oder alphabetischer Sachkatalog?
ipzig: Harrassowitz
s: Zentralblatt
Ande



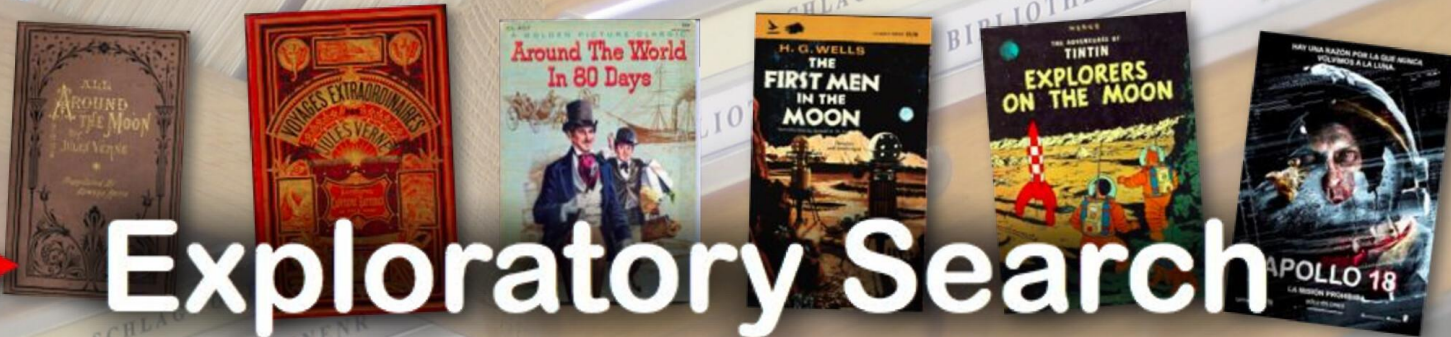
V E R N E, Jules.
From the Earth to the Moon, Direct in
97 Hours 20 Minutes and a Trip Round It,
Sampson Low, Marston & Company,
London (1873),
viii, 323 p. plates.

GRC C.194.a.659, 12516.g.20

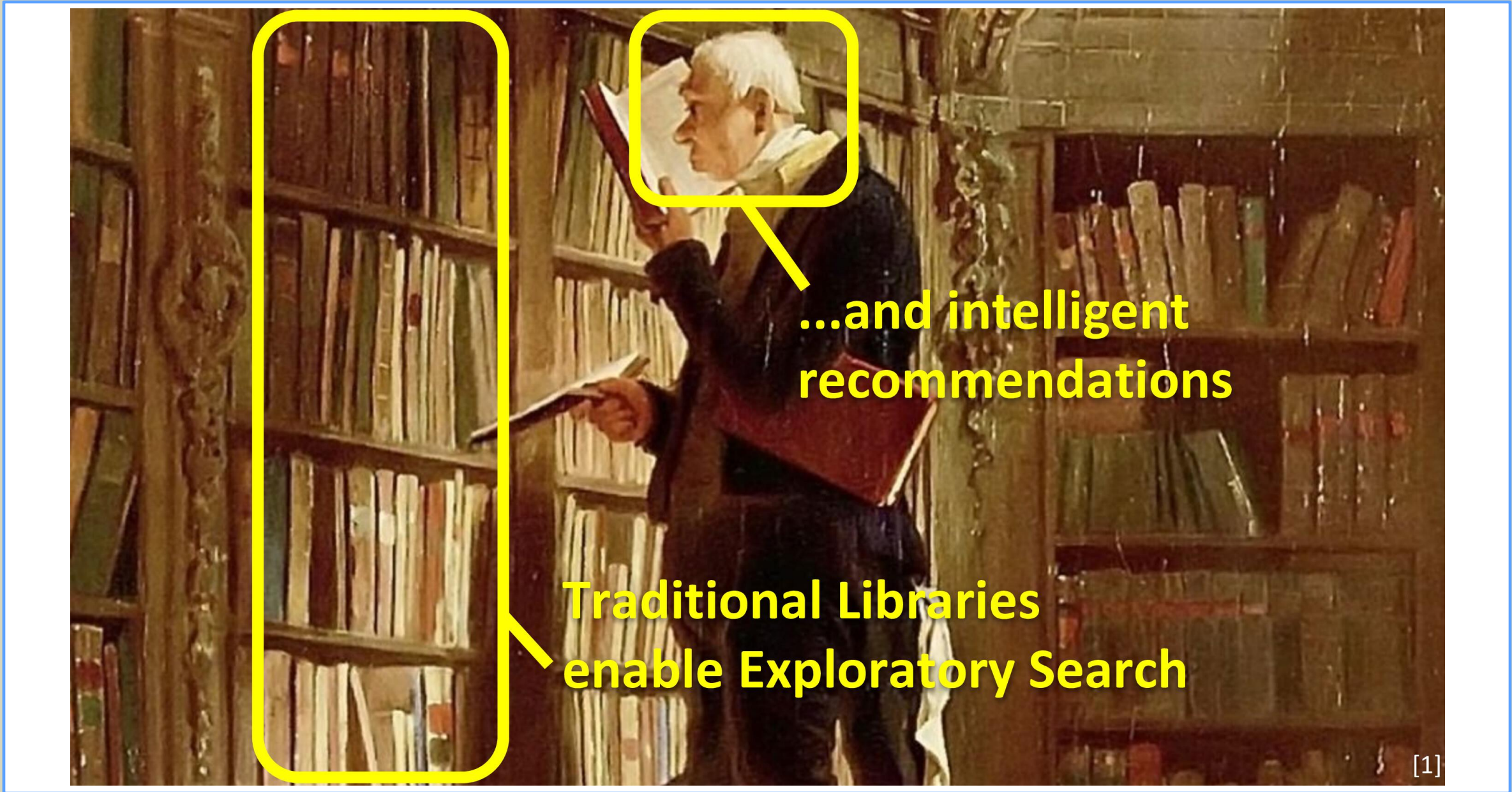
Retrieval vs. Exploration



- Find another („comparable“) book, (that will be of interest for me...)
- Find books of the same or of related topics
- How did the author / the topic develop over time?
- What else would I like to read?
- ...



Exploratory Search



[1]



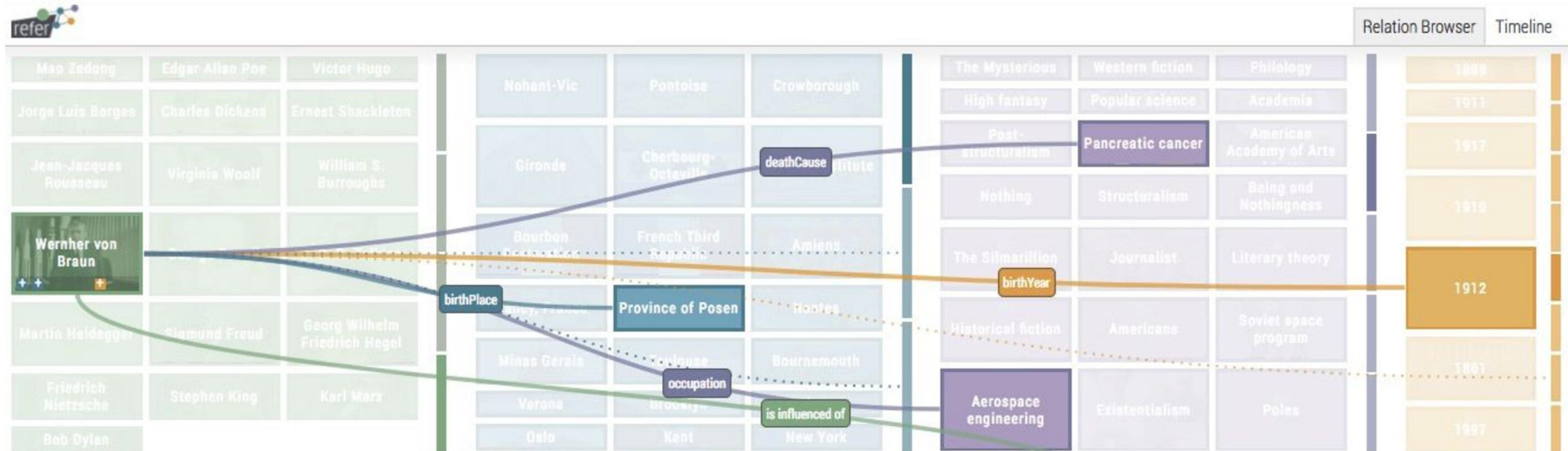
Exploratory Search

represents the activities carried out by searchers who are:

- unfamiliar with the domain of their goal (i.e. need to learn about the topic in order to understand how to achieve their goal),
- unsure about the ways to achieve their goals (either the technology or the process),
- or even unsure about their goals in the first place.

- ...**Browsing** instead of **Searching**
- ...to find something by chance, i.e. **Serendipity**
- ...to get an **overview**
- ...enable content based **navigation**

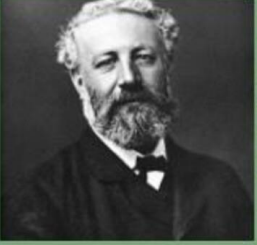
Exploratory Search and Recommendation



January 30

- 2 Recommended Articles:
- #1 Edward Walter Maunder and the Sunspots
 - #2 Ferdinand Freiherr von Richthofen and the Silk Road

Jules Verne



Jules Gabriel Verne (French: [ʒyl vɛʁn]; 8 February 1828 – 24 March 1905) was a French novelist, poet, and playwright best known for his adventure novels and his profound influence on the literary genre of science fiction. Born to bourgeois parents in the seaport of Nantes, Verne was trained to follow in his father's footsteps as a lawyer, but quit the profession early in life to write for magazines and the stage. His collaboration with the publisher Pierre-Jules Hetzel led to the creation of the *Voyages Extraordinaires*, a widely popular series of scrupulously researched adventure novels including *Journey to the Center of the Earth*, *Twenty Thousand Leagues Under the Sea*, and *Around the World in Eighty Days*. Verne is generally considered a major literary

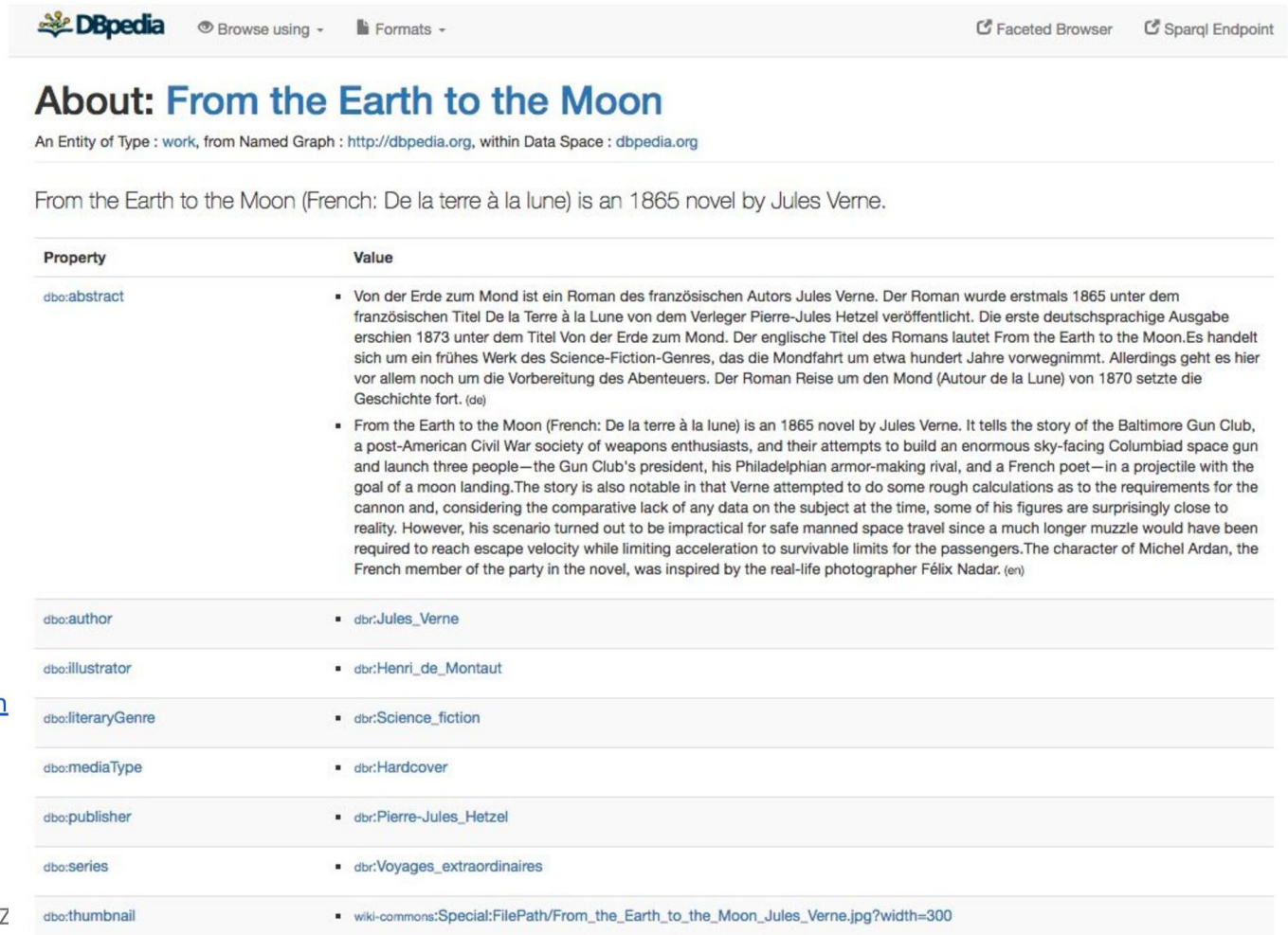
DBpedia: Jules Verne

Knowl

Exploratory Search via Knowledge Graphs



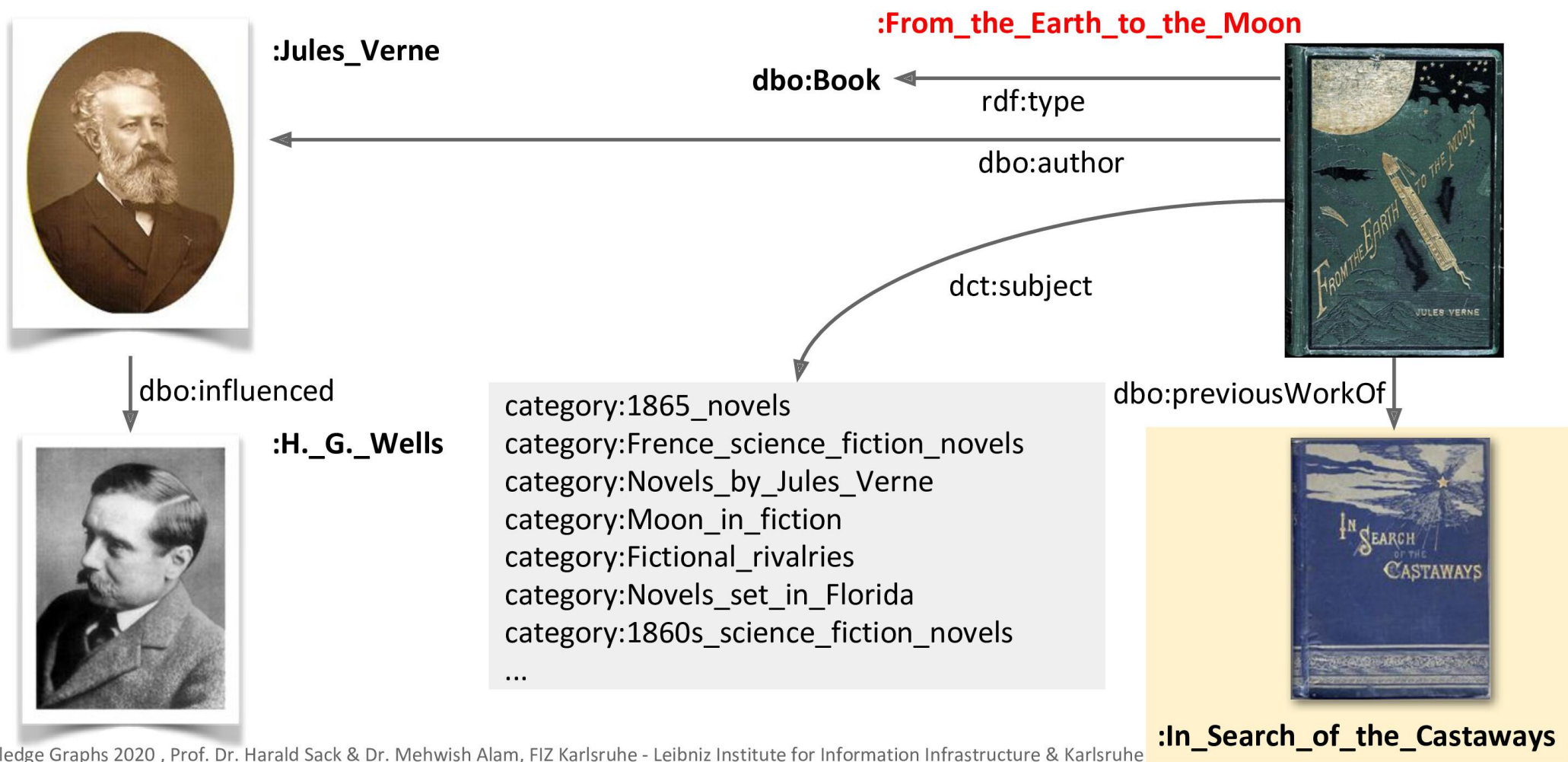
http://dbpedia.org/resource/From_the_Earth_to_the_Moon



The screenshot shows the DBpedia entry for the novel 'From the Earth to the Moon'. At the top, there are navigation options like 'Browse using' and 'Formats'. The main heading is 'About: From the Earth to the Moon'. Below it, a brief description states: 'From the Earth to the Moon (French: De la terre à la lune) is an 1865 novel by Jules Verne.' The core of the page is a table with two columns: 'Property' and 'Value'. The table lists various metadata properties such as 'abstract', 'author', 'illustrator', 'literaryGenre', 'mediaType', 'publisher', 'series', and 'thumbnail', each with its corresponding value. For example, the author is 'Jules Verne' and the publisher is 'Pierre-Jules Hetzel'.

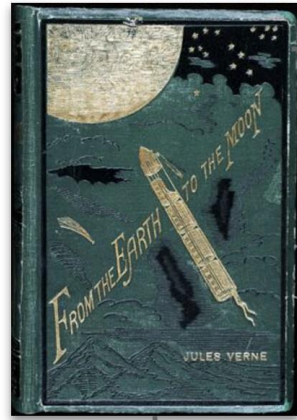
Property	Value
dbo:abstract	<ul style="list-style-type: none">Von der Erde zum Mond ist ein Roman des französischen Autors Jules Verne. Der Roman wurde erstmals 1865 unter dem französischen Titel De la Terre à la Lune von dem Verleger Pierre-Jules Hetzel veröffentlicht. Die erste deutschsprachige Ausgabe erschien 1873 unter dem Titel Von der Erde zum Mond. Der englische Titel des Romans lautet From the Earth to the Moon. Es handelt sich um ein frühes Werk des Science-Fiction-Genres, das die Mondfahrt um etwa hundert Jahre vorwegnimmt. Allerdings geht es hier vor allem noch um die Vorbereitung des Abenteurers. Der Roman Reise um den Mond (Autour de la Lune) von 1870 setzte die Geschichte fort. ^(de)From the Earth to the Moon (French: De la terre à la lune) is an 1865 novel by Jules Verne. It tells the story of the Baltimore Gun Club, a post-American Civil War society of weapons enthusiasts, and their attempts to build an enormous sky-facing Columbiad space gun and launch three people—the Gun Club's president, his Philadelphian armor-making rival, and a French poet—in a projectile with the goal of a moon landing. The story is also notable in that Verne attempted to do some rough calculations as to the requirements for the cannon and, considering the comparative lack of any data on the subject at the time, some of his figures are surprisingly close to reality. However, his scenario turned out to be impractical for safe manned space travel since a much longer muzzle would have been required to reach escape velocity while limiting acceleration to survivable limits for the passengers. The character of Michel Ardan, the French member of the party in the novel, was inspired by the real-life photographer Félix Nadar. ^(en)
dbo:author	<ul style="list-style-type: none">dbr:Jules_Verne
dbo:illustrator	<ul style="list-style-type: none">dbr:Henri_de_Montaut
dbo:literaryGenre	<ul style="list-style-type: none">dbr:Science_fiction
dbo:mediaType	<ul style="list-style-type: none">dbr:Hardcover
dbo:publisher	<ul style="list-style-type: none">dbr:Pierre-Jules_Hetzel
dbo:series	<ul style="list-style-type: none">dbr:Voyages_extraordinaires
dbo:thumbnail	<ul style="list-style-type: none">wiki-commons:Special:FilePath/From_the_Earth_to_the_Moon_Jules_Verne.jpg?width=300

Exploratory Search via Knowledge Graphs



Exploratory Search via Knowledge Graphs

:From_the_Earth_to_the_Moon

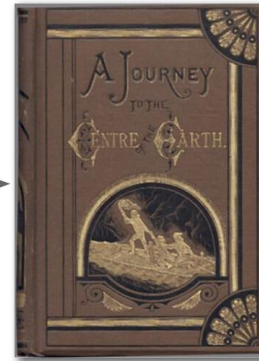


rdf:type

dbo:Book

rdf:type

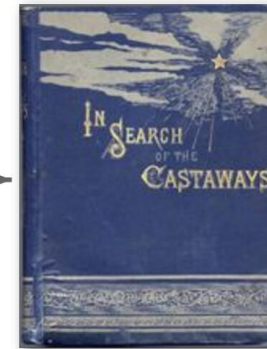
dbo:subsequentWorkOf



:A_Journey_to_the_Center_of_the_Earth

rdf:type

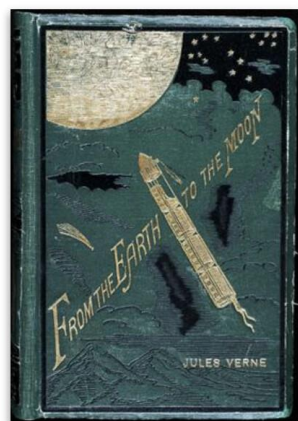
dbo:previousWorkOf



:In_Search_of_the_Castaways

Exploratory Search via Knowledge Graphs

:From_the_Earth_to_the_Moon



rdf:type

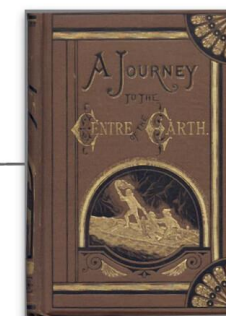
dbo:Book

rdf:type

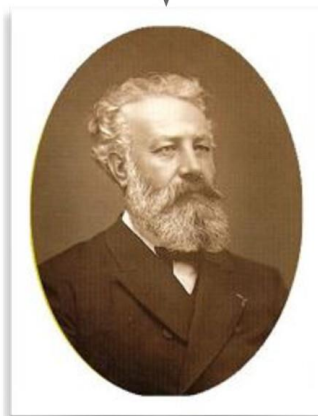
rdf:type

rdf:type

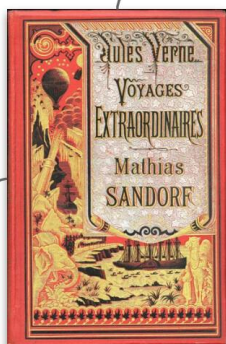
:A_Journey_to_the_Center_of_the_Earth



dbo:author



:Jules_Verne



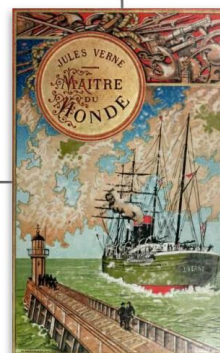
:Matthias_Sandorf

dbo:author

dbo:author

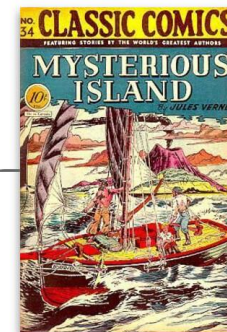
dbo:author

dbo:author



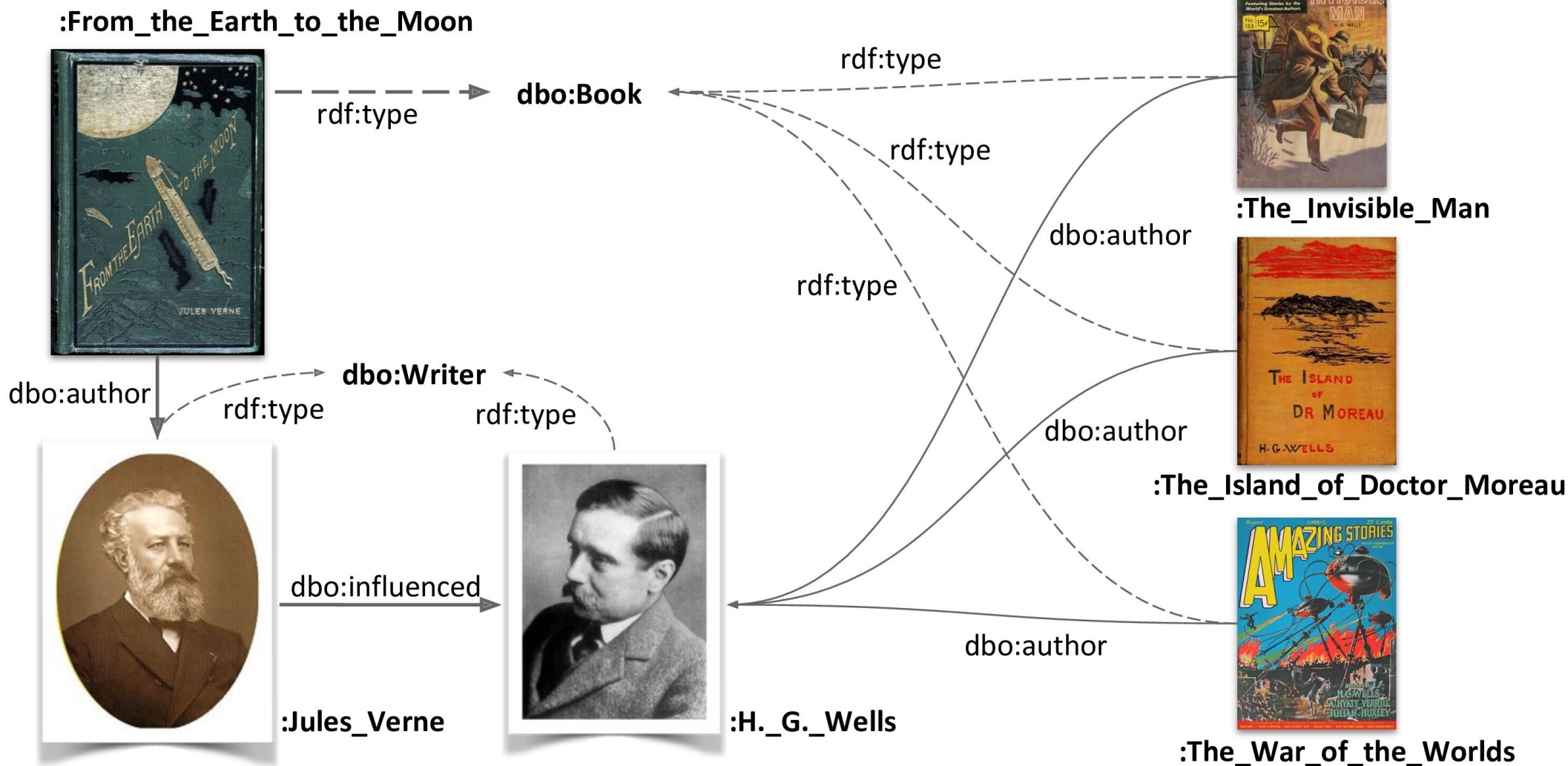
:Master_of_the_World_(novel)

rdf:type



:The_Mysterious_Island

Exploratory Search via Knowledge Graphs



Exploratory Search via Knowledge Graphs

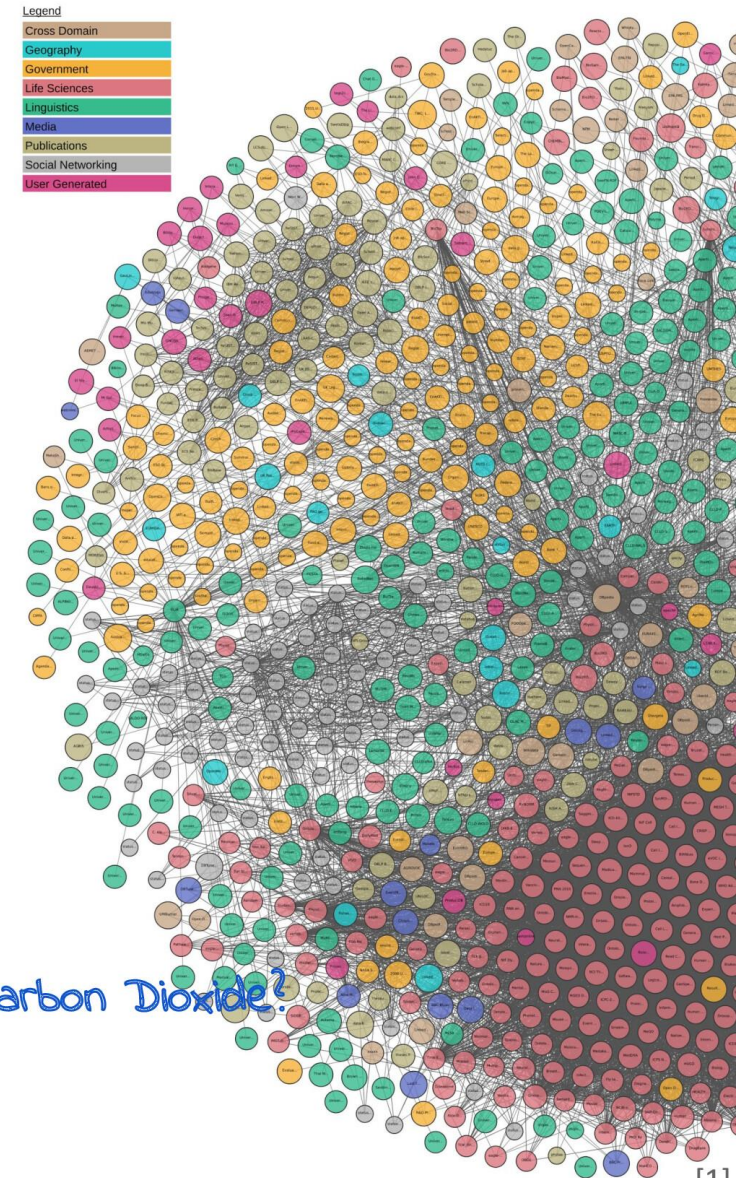
- **Exploratory Search** represents the activities carried out by searchers who are either:
 - **unfamiliar with the domain** of their goal (i.e. need to learn about the topic in order to understand how to achieve their goal),
 - **unsure about the ways** to achieve their goals (either the technology or the process)
 - or even **unsure about their goals** in the first place.
- **Recommender Systems** seek to predict the preference a user would give to an item.

KNOWLEDGE GRAPH EMBEDDINGS

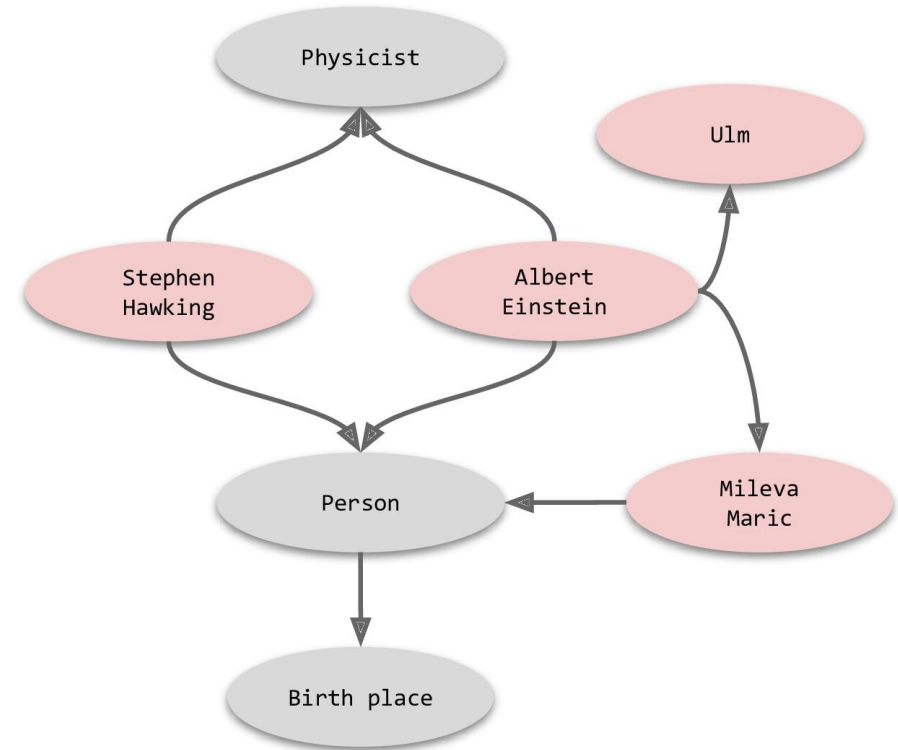
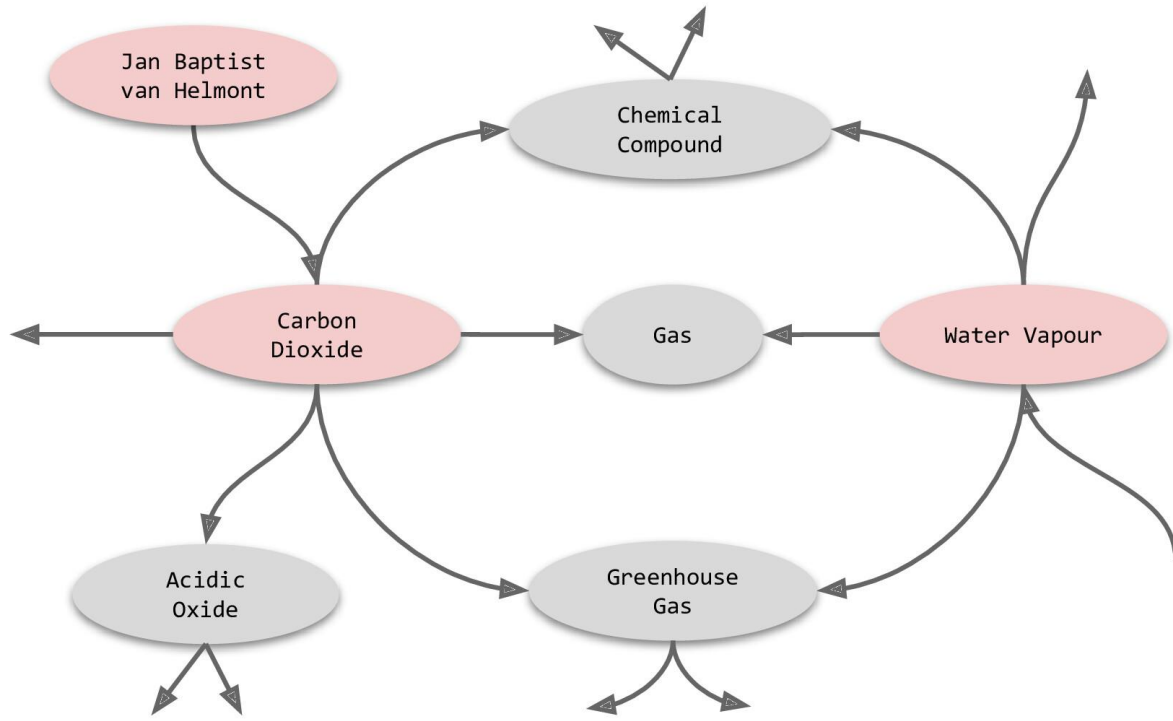
The graphs are vectors
if you need it

Semantic Similarity

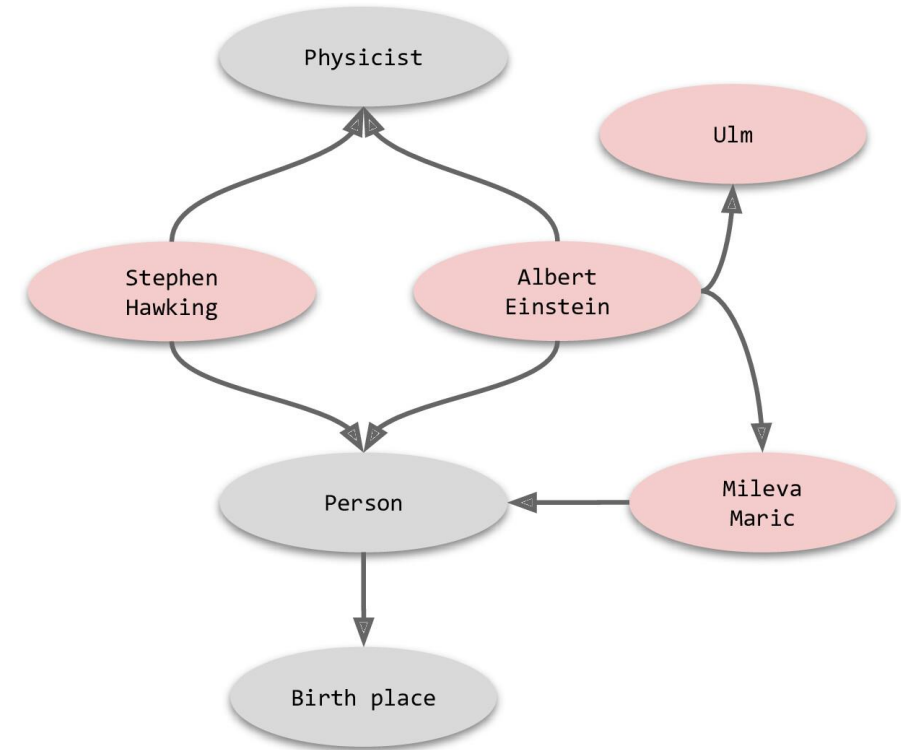
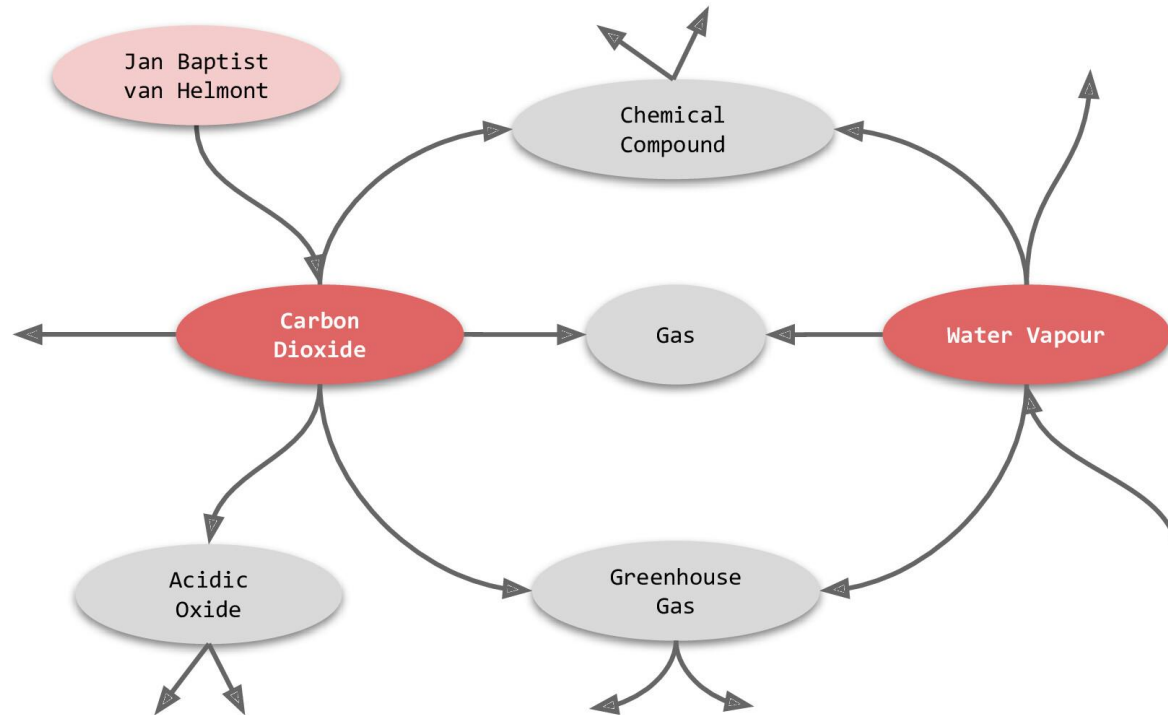
- For search and retrieval systems, **semantic similarity of entities** is an important feature, as e.g.
 - Given an entity find the most similar entities
 - Given an entity find the most similar documents
 - Given a document find the most similar documents, etc.
- **When are two entities (semantically) similar?**
 - If they can be described by the same/similar facts, as e.g.
 - Carbon Dioxide is a greenhouse gas and water vapour is a greenhouse gas
 - Albert Einstein is a Physicist and Stephen Hawking is a Physicist
 - Is Stephen Hawking more similar to Albert Einstein or to Carbon Dioxide?



Semantic Similarity

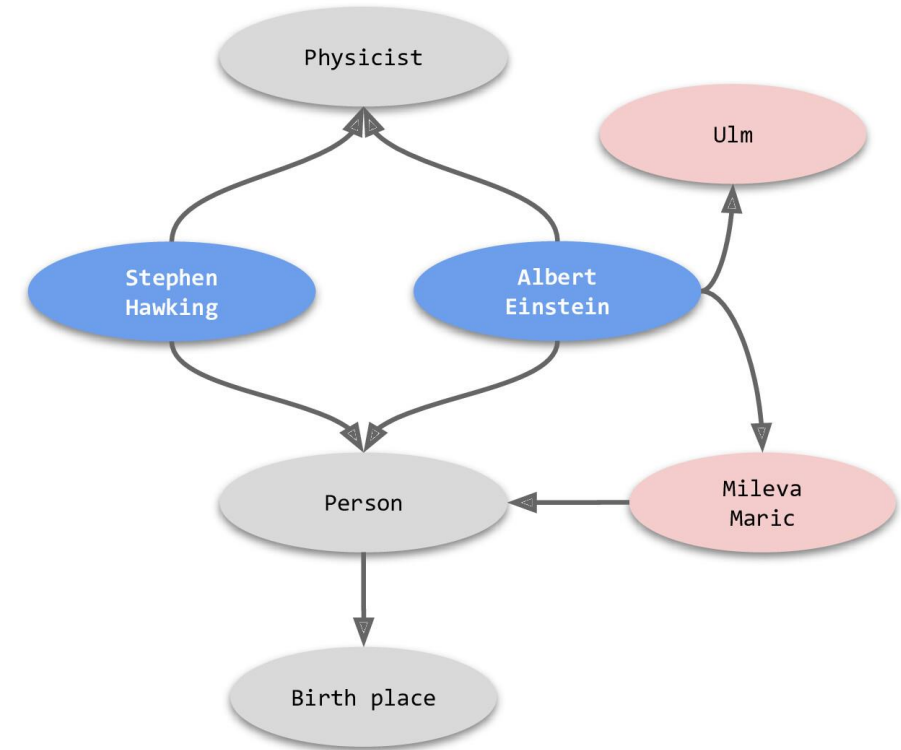
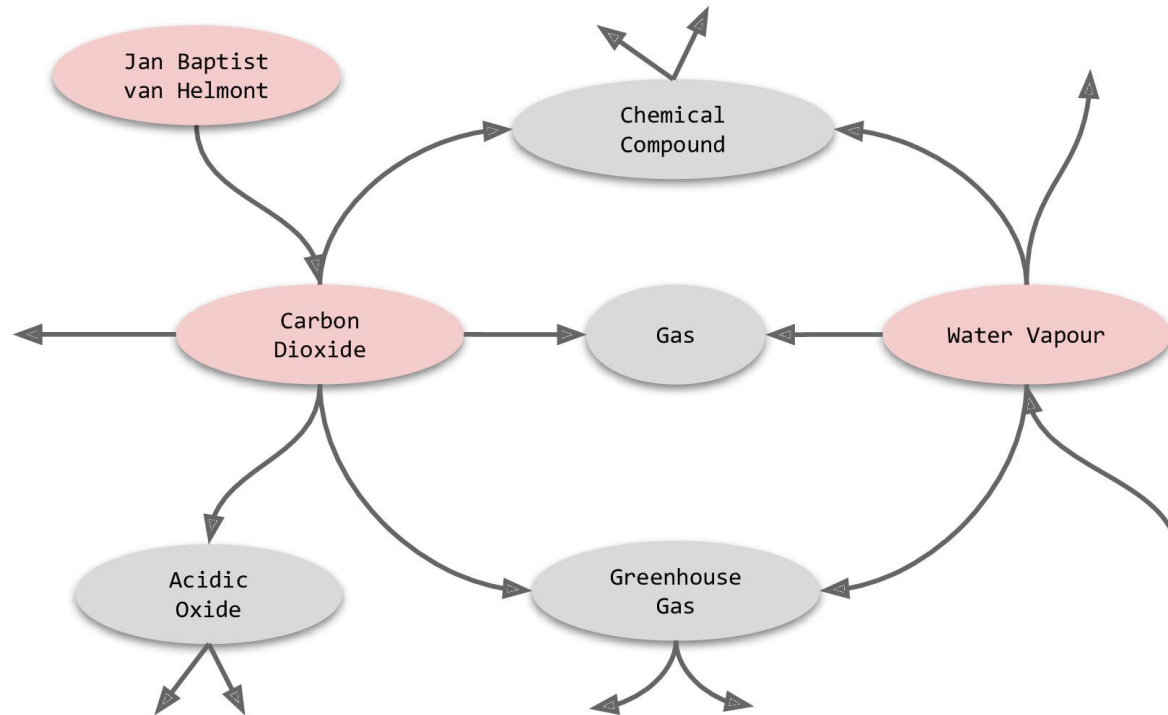


Semantic Similarity



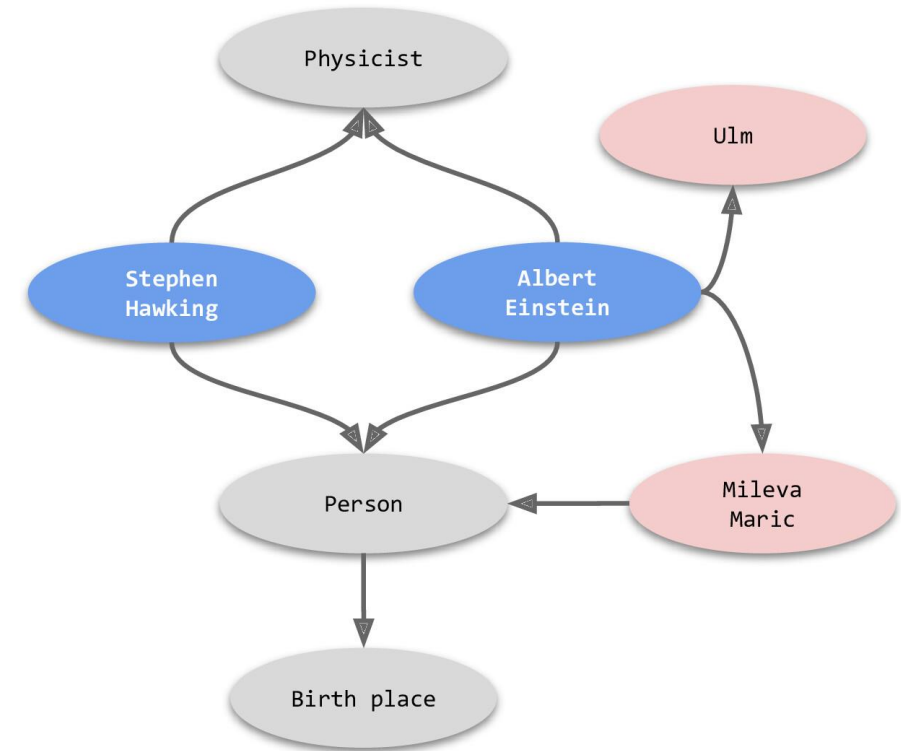
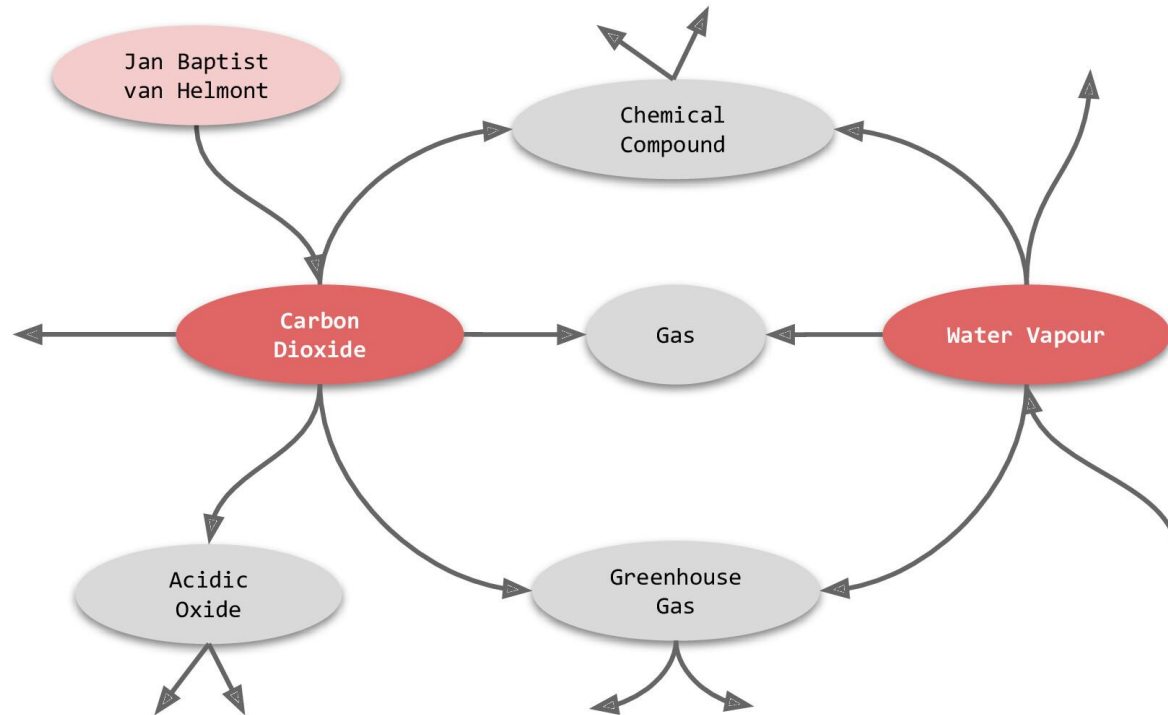
- Carbon Dioxide and water vapour share similar (structural) context in the graph

Semantic Similarity



- Stephen Hawking and Albert Einstein share similar (structural) context in the graph

Semantic Similarity

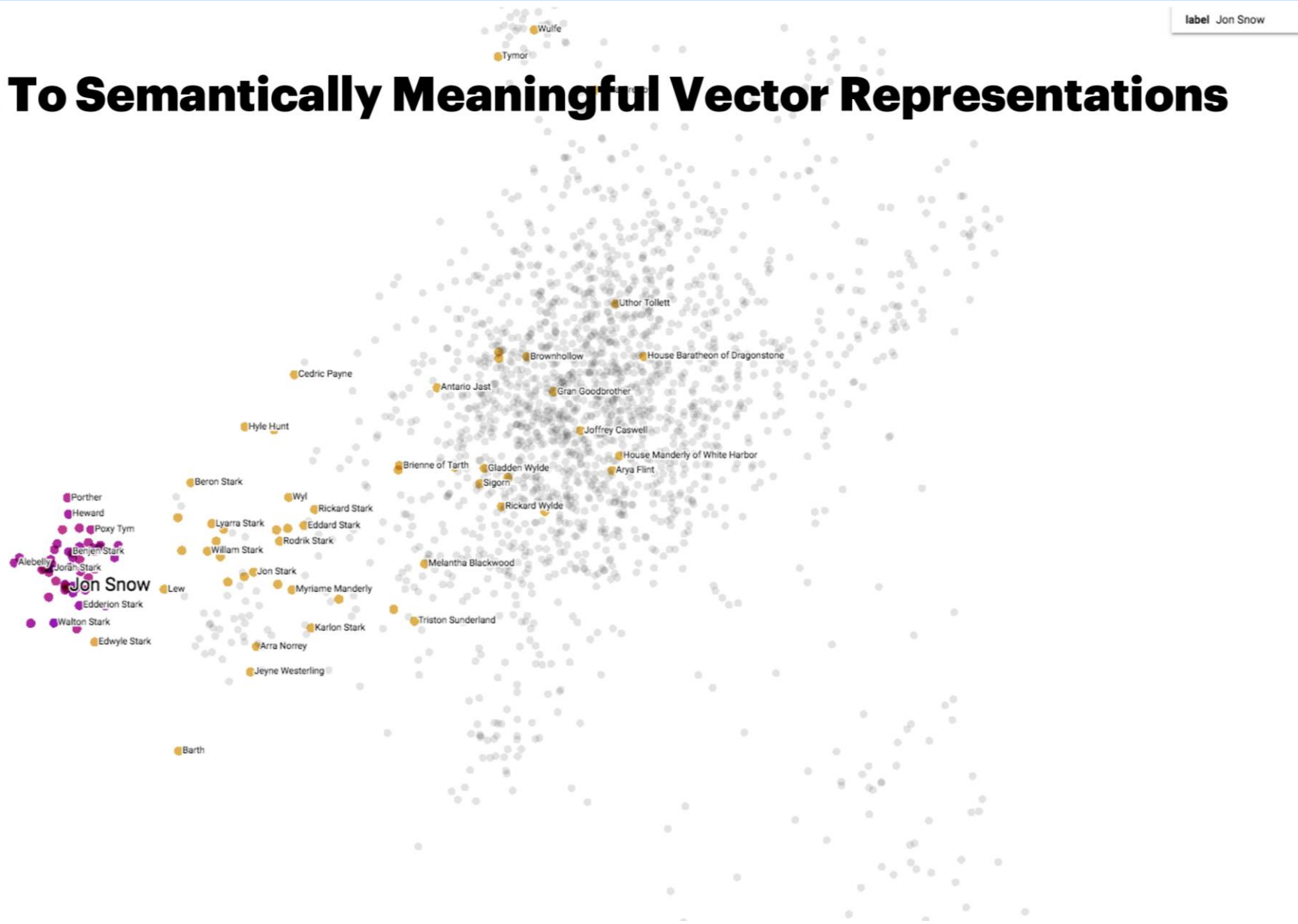


- "You shall know a node by the company it keeps"
- i.e. similar nodes can be identified by having the same/similar environment (context)
- adjacency based similarity

Semantic Similarity

- In a Knowledge Graph,
 - **similar entities** are represented by nodes that are connected to **similar/same facts**
 - i.e. that are connected to **similar graph structures**
 - To identify **similar entities**, we have to identify **similar graph structures**
- **Problem:**
 - Algorithms to determine semantic similarity in graphs are of high complexity, i.e. with large KGs, as e.g. Wikidata, they don't work efficiently.
- **Idea:**
 - Approximate the problem by transferring it from graph structures to vector spaces That are easier to handle.

... To Semantically Meaningful Vector Representations



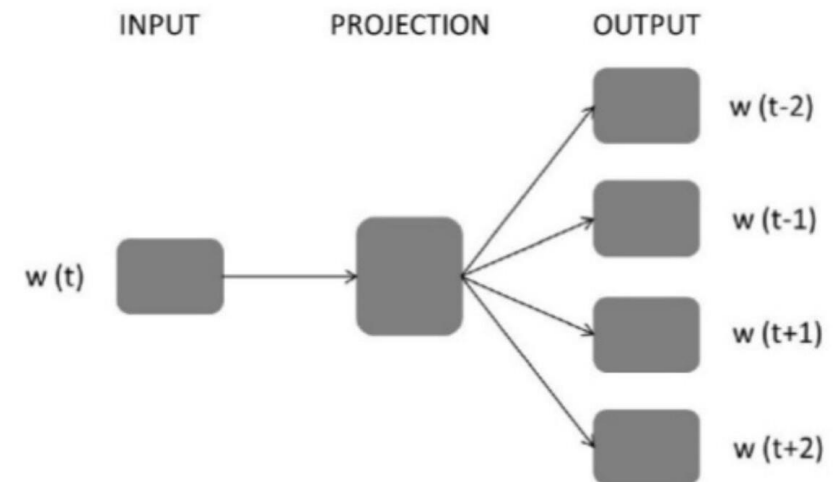
Excursion: Word Embeddings

- **Word Embeddings** map natural language words to a dense vector representation
- **Basic Assumption:** Similar words occur in similar contexts:
(Carbon Dioxide, Water Vapour, Methane) is one of the driving agents of climate change.
Climate change is caused by greenhouse gases like (Carbon Dioxide, Water Vapour, Methane)
- **Basic idea:** instead of counting co-occurrences of words, predict the likelihood of the appearance of words in the neighborhood of others
- Train a predictor (neural network) that can predict a word from its context (**CBOW**) or the context from a given word (**Skip Gram**)

Mikolov, Tomas; et al. (2013). "Efficient Estimation of Word Representations in Vector Space". arXiv:1301.3781

Excursion: Word Embeddings

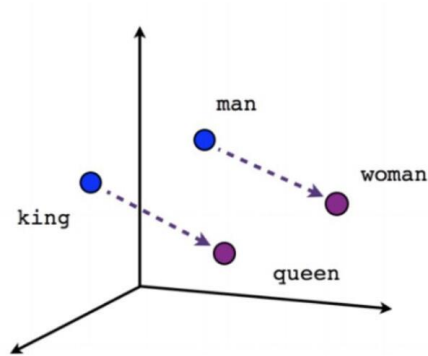
- **Skip Gram:**
 - Train a neural network with one hidden layer
 - Use output at hidden layer as vector representations
- **Observation:**
 - *Carbon Dioxide, Water Vapour, Methane* will activate similar context words
 - i.e. their output weights at the projection layer have to be similar



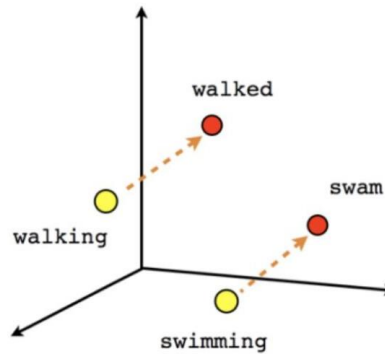
Mikolov, Tomas; et al. (2013). "Efficient Estimation of Word Representations in Vector Space". arXiv:1301.3781

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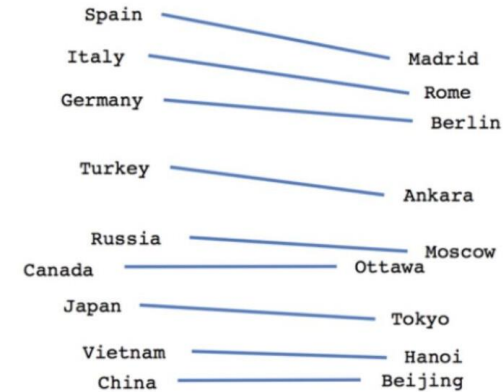
Word Embeddings



Male-Female



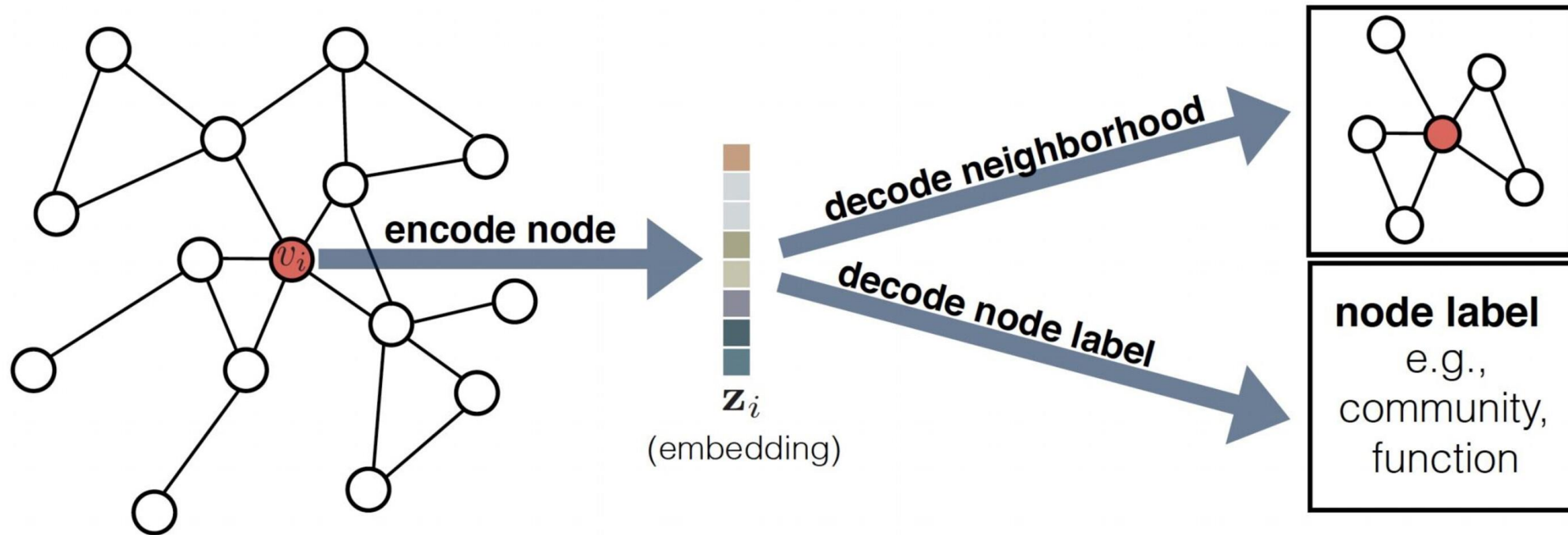
Verb tense



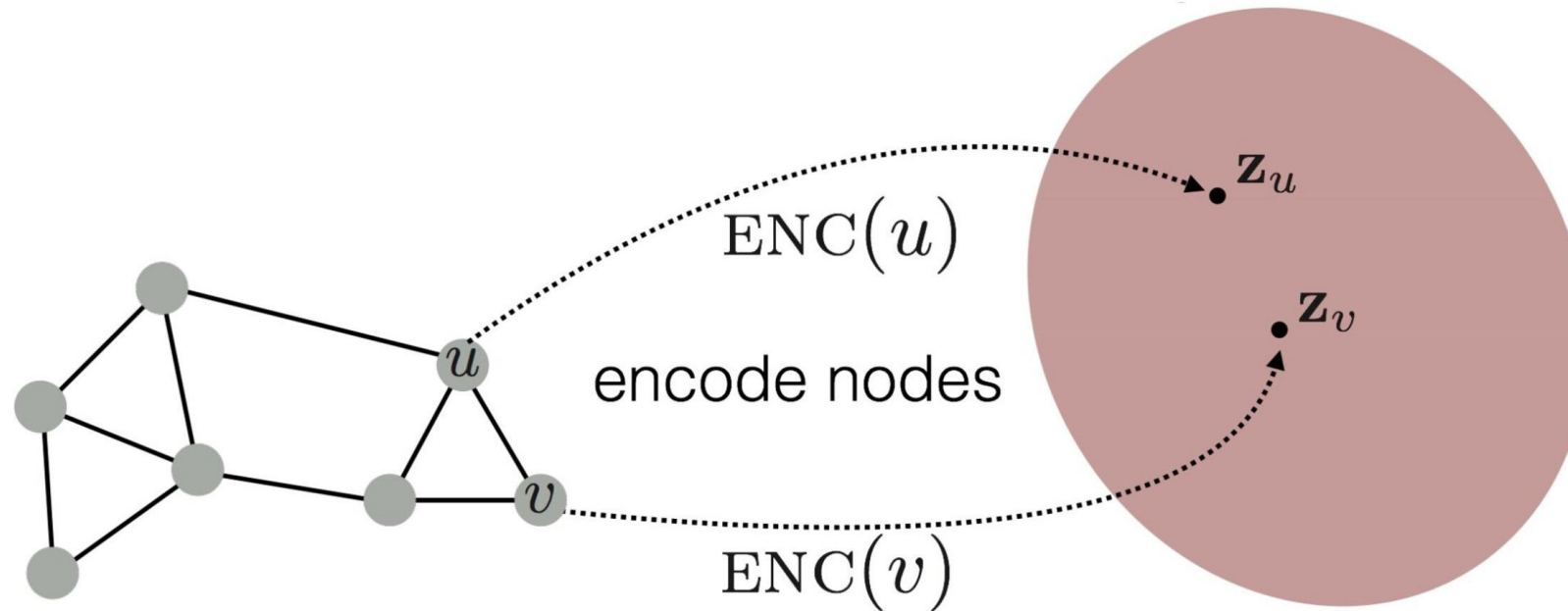
Country-Capital

- Semantics of words is preserved, i.e. it enables semantic arithmetic operations as e.g. analogies
 - “king” - “man” \approx “queen” - “woman”
 - “king” - “man” + “woman” \approx “queen”

Graph Embeddings



Graph Embeddings - Encoder-Decoder Approach



- The goal is to encode the nodes of the graph in a way so that **similarity in the embedding space** (e.g., dot product) **approximates similarity in the original network**.
- $ENC: \mathcal{N} \rightarrow \mathbb{R}^d$, $u, v \in \mathcal{N}$, $ENC(u) = z_u \in \mathbb{R}^d$, $ENC(v) = z_v \in \mathbb{R}^d$
- $DEC: \mathbb{R}^d \times \mathbb{R}^d \rightarrow \mathbb{R}^+$, $DEC(ENC(u), ENC(v)) = DEC(z_v, z_u) \approx \text{similarity}(u, v)$

Learning Graph Embeddings

- 1) Define an **encoder ENC** (i.e., a mapping from nodes to embeddings)
- 2) Define a **node similarity function** that specifies how relationships in vector space map to relationships in the original network.
- 3) Optimize the parameters of the encoder so that:

$$\text{similarity}(u, v) = z_v^T z_u$$

Knowledge Graph Embeddings

Many ways to generate Knowledge Graph Embeddings:

- **Translational Methods:** TransE, TransH, TransR, TransEdge, ...
- **Rotation Based:** RotatE
- **Graph Convolutional Networks:** R-GCN, TransGCN
- **Walk-Based Methods:** DeepWalk, RDF2Vec

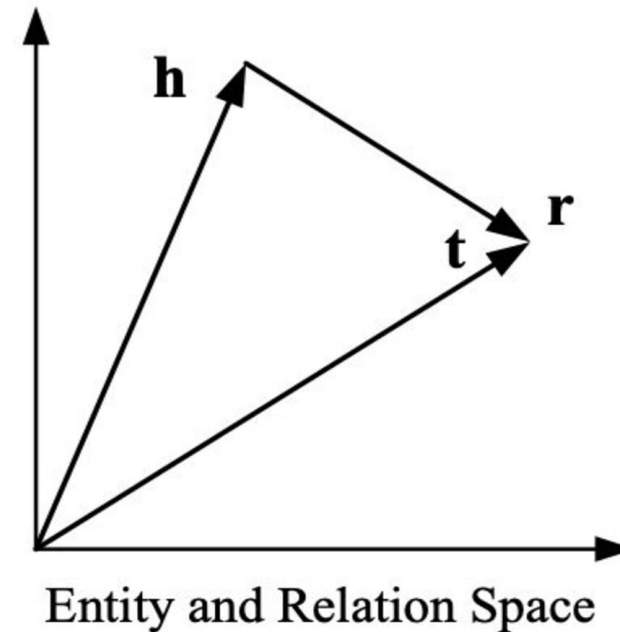
Translational Distance Models

- Exploit distance-based scoring functions
- Measure the **plausibility of a fact** as the **distance between two entities**
- A translation carried out by the relation.
- **Models:** TransE, TransH, TransR, TransD, TransSparse, TransM, TransEdge

Wang et al., Knowledge graph embedding: A survey of approaches and applications. IEEE Transactions on Knowledge and Data Engineering (TKDE), 2017.

TransE

- Entities and relations are embedded into **same vector space**.
- h = head, t = tail, r = relation
- Relation r is considered as translation from h to t
- Learning Assumption $h+r \approx t$
- **Problem:** Symmetric functions,
1-N / N-1 / N-N functions

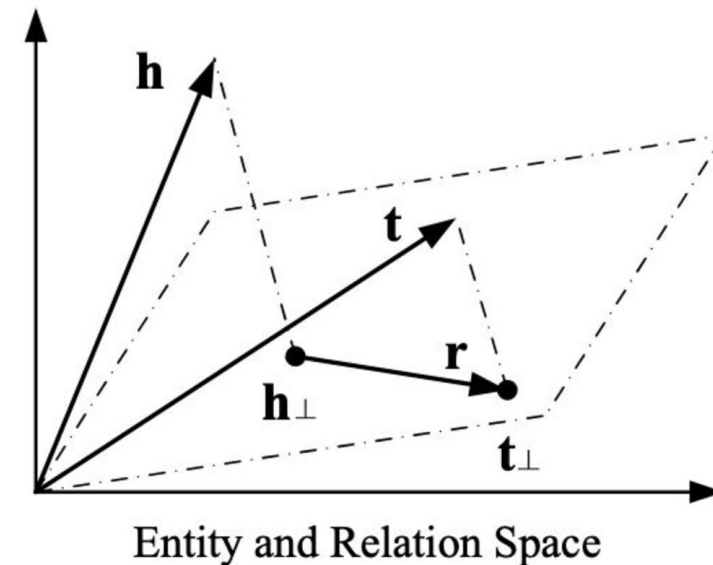


Bordes et al, Translating Embeddings for Modeling Multi-relational Data, NIPS 2013

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TransH

- From original space to Hyperplane
- TransH enables **different roles of an entity in different relations.**
- Entities h and t are projected into specific **hyperplane of relation r .**
- Then predict new links based on translation on hyperplane.



Wang et al., Knowledge graph embedding by translating on hyperplanes. AAAI, 2014.

Graph Convolutional Network

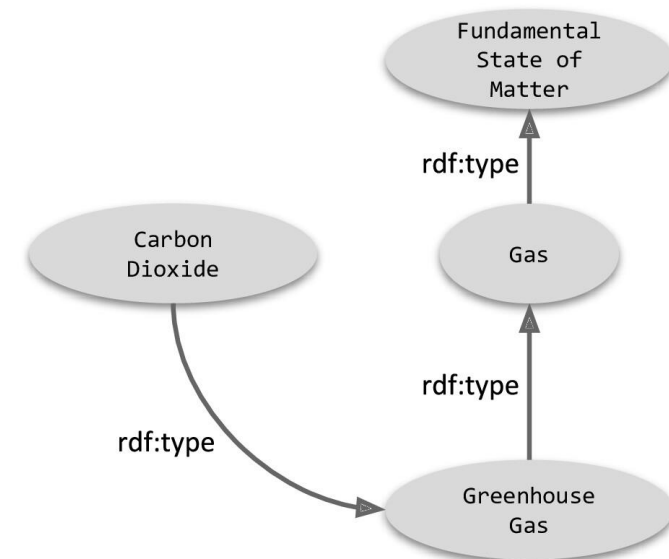
- **Graph Convolutional Networks (GCN)**
 - modeling structured neighborhood information of **unlabeled** and **undirected** graphs with **convolution operations**
- **Relational Graph Convolutional Network (R-GCN)**
 - Models Relational Data using GCN where Knowledge Graphs are considered as **directed labeled multigraphs**.
 - Models in RGCN
 - **Link Prediction:**
 - **an encoder:** an R-GCN producing latent feature representations of entities,
 - **a decoder:** a tensor factorization model exploiting these representations to predict labeled edges

RDF2Vec

- Word2vec operates on sentences, i.e. sequences of words
- **RDF2Vec Basic Idea:**
 - Generate “sentences” from knowledge graph, i.e. sequences of interconnected RDF triples

```
:CarbonDioxide rdf:type :GreenhouseGas.  
:GreenhouseGas, rdf:type, :Gas.  
:Gas, rdf:type, :FundamentalStateOfMatter.
```

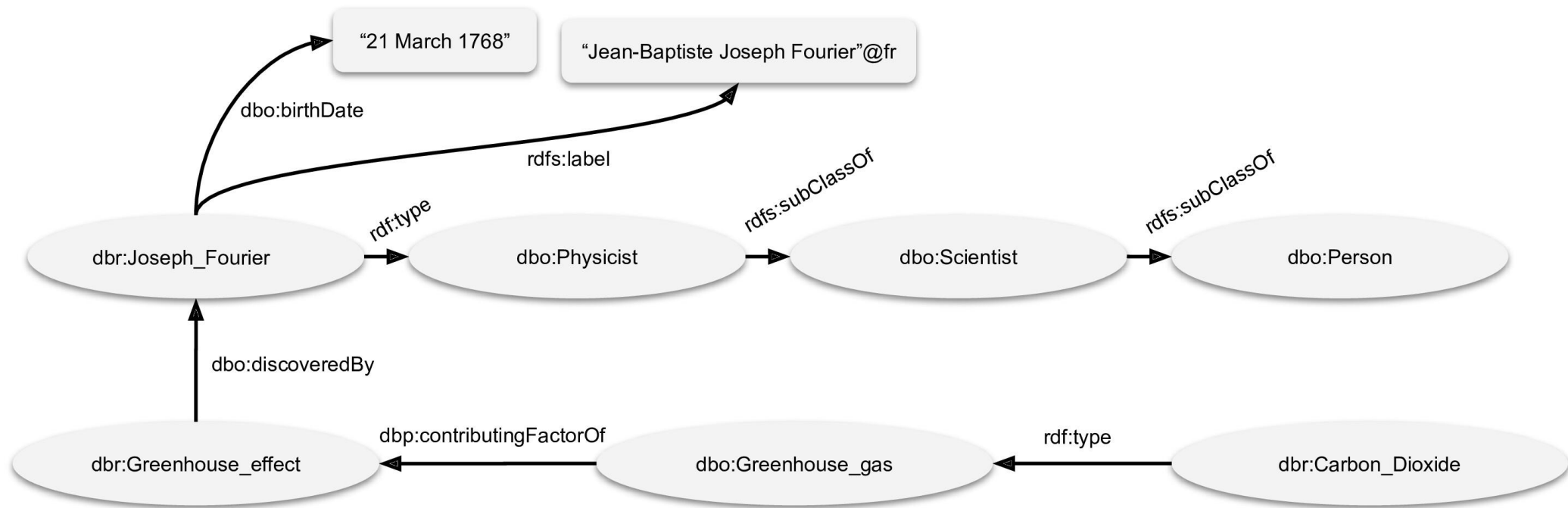
- Selection strategies:
 - Depth first search
 - Breadth first search
 - Random walk
 - RDF Graph Kernels



Petar Ristoski and Heiko Paulheim RDF2Vec: RDF graph embeddings for data mining, ISWC 2016

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Graph Walks RDF2Vec



Generated Sequences of depth = 3:

- dbr:Carbon_Dioxide \rightarrow rdf:type \rightarrow dbo:Greenhouse_gas \rightarrow dbp:contributingFactorOf \rightarrow dbr:Greenhouse_effect \rightarrow dbo:discoveredBy \rightarrow dbr:Joseph_Fourier

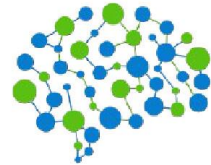
Libraries for KG Embedding

 PyTorch BigGraph

<https://github.com/facebookresearch/PyTorch-BigGraph>


AmpliGraph

<https://github.com/Accenture/AmpliGraph>



PyKeen

<https://github.com/SmartDataAnalytics/PyKEEN>

OpenKE

<http://openke.thunlp.org/>

KNOWLEDGE GRAPH COMPLETION

How to guess the missing triples?

Knowledge Graph Refinement

- As a model of the real world or a part of it, **knowledge graphs cannot reasonably reach full coverage**, i.e., contain information about each and every entity in the universe.
- **It is unlikely**, in particular if heuristic methods are applied for knowledge graph construction, **that the knowledge graph is fully correct.**
- To address those shortcomings, various methods for **Knowledge Graph Refinement** have been proposed, as e.g.
 - Deduplicating entity nodes (entity resolution)
 - Collective reasoning (probabilistic soft logic)
 - **Link prediction or Knowledge Graph Completion**
 - Dealing with missing values
 - Anything that improves an existing knowledge graph

Completion vs. Error Detection

- **Knowledge Graph Completion:**
Adding missing knowledge to the Knowledge Graph

E.g. adding a triple:

<JosephFourier, occupation, Physicist>

- **Error Detection:**
Identifying wrong information in the Knowledge Graph

E.g. finding inconsistencies:

<JosephFourier, isA, Human>

<JosephFourier, isA, FictionalCharacter>

Knowledge Graph Completion

- A promising approach for **Knowledge Graph Completion** is
 - to embed Knowledge Graphs into latent spaces (via Knowledge Graph Embeddings) and
 - make inferences by learning and operating on latent representations.
- Such embedding models, however, **do not make use of any rules** during inference and hence have limited accuracy.
- E.g. predict that in wikidata the following fact may be complemented:

(AtsumoOmuhura occupation Climatologist)

wd:Q462297 wdt:P106 **wd:Q1113838** .

Tail Prediction

Link Prediction



	Task	Example	Result
Link Prediction	Triple Classification	(JosephFourier, occupation, physicist)?	(yes, 95%)
	Tail Prediction	(JosephFourier, occupation, ?)	(1, physicist, 0.95), (2, chemist, 0.93) ...
	Head Prediction	(?, occupation, physicist)	(1, AlbertEinstein, 0.91) (2, StephenHawking, 0.90)
	Relation Prediction	(JosephFourier, ?, physicist)	(1, occupation, 0.95)
	Entity Classification (Type Prediction)	(JosephFourier, isA, ?)	(1, Person, 0.99) (2, Human, 0.99),...

Type Prediction

- **Predicting a type or class** for an entity given some characteristics of the entity is a very common problem in machine learning, known as **classification**.

<JosephFourier, isA, ?>

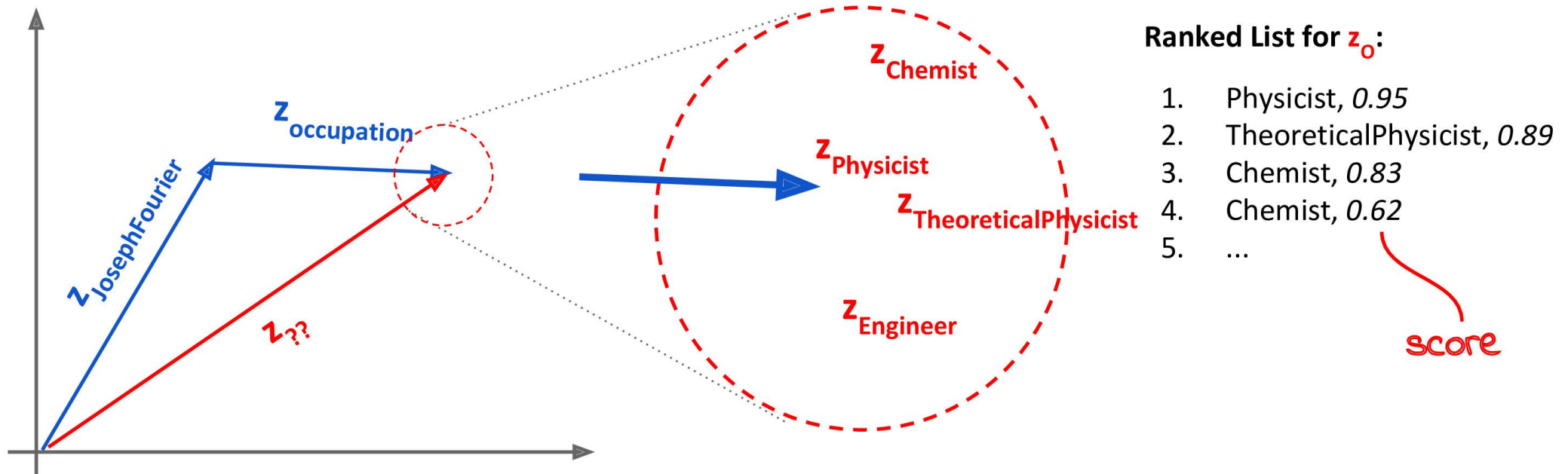
- **Supervised Learning Approach:**
 - Type Prediction can be addressed via a **classification model** based on **labeled training data**,
 - typically the set of entities in a Knowledge Graph which have types attached.

Type Prediction

- **Multi-Class Prediction:**
 - In Knowledge Graphs usually there are more than two types/classes of entities to distinguish
E.g. Classes Physicists, Chemists, Climatologists, etc.
- **Single-Label Classification:**
 - Only one type/class can be assigned per entity
E.g.: `<JosephFourier, isA, Person>`
- **Multi-Label Classification:**
 - In Knowledge Graphs some entities might allow for the assignment of more than one type
E.g.: `<electron, isA, Particle>` and `<electron, isA, Wave>`

Methods for Knowledge Graph Link Prediction

- Use **Translational Embeddings**
 - **Unsupervised** methods, e.g. **TransE**, use $z_s + z_p$ to predict z_o
 - **Supervised** Methods for prediction based on embedding vectors



Industrial applications:

Pharmaceutical Industry:

Drug Side-effects
Prediction



Human Resources:

Career Paths Prediction



Products:

Product Recommendation



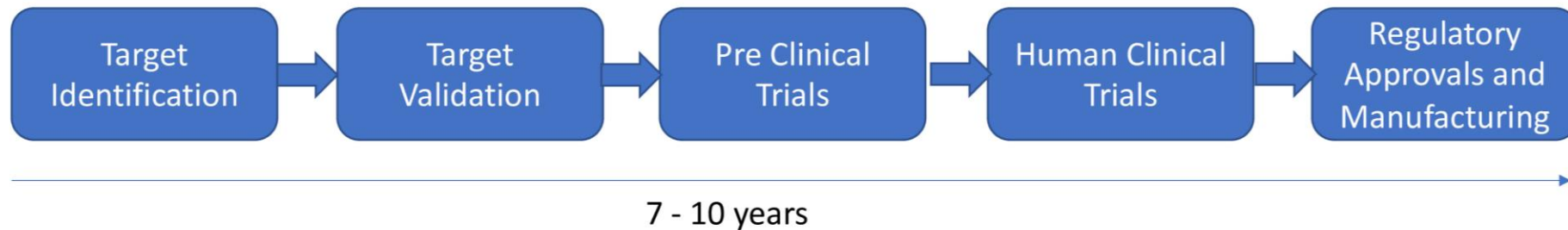
Food & Beverage:

Flavor Combinations

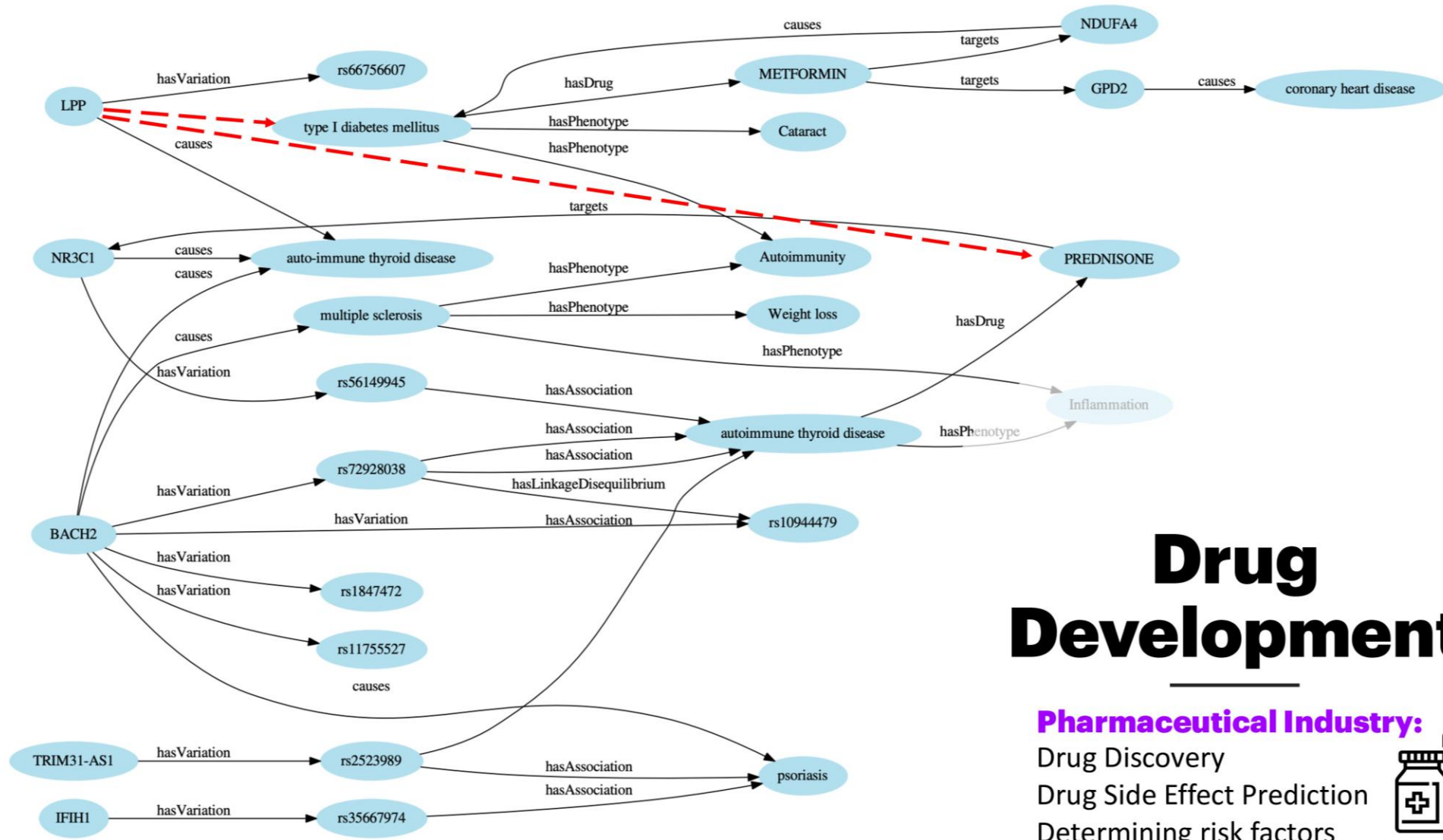


Drug Development

- Drug Development is a time consuming and expensive process which ranges from gene identification, identifying a compound to target the gene, and finally experimentation on animals and humans.



- The initial step of identification of gene/drug takes several years and if not identified correctly may result in loss of time and money.
- “Drug Developers” identify the genes/drugs by reading the latest research before proceeding with experimentation. But it is highly dependent on the experience of the person.



Drug Development

Pharmaceutical Industry:

- Drug Discovery
- Drug Side Effect Prediction
- Determining risk factors

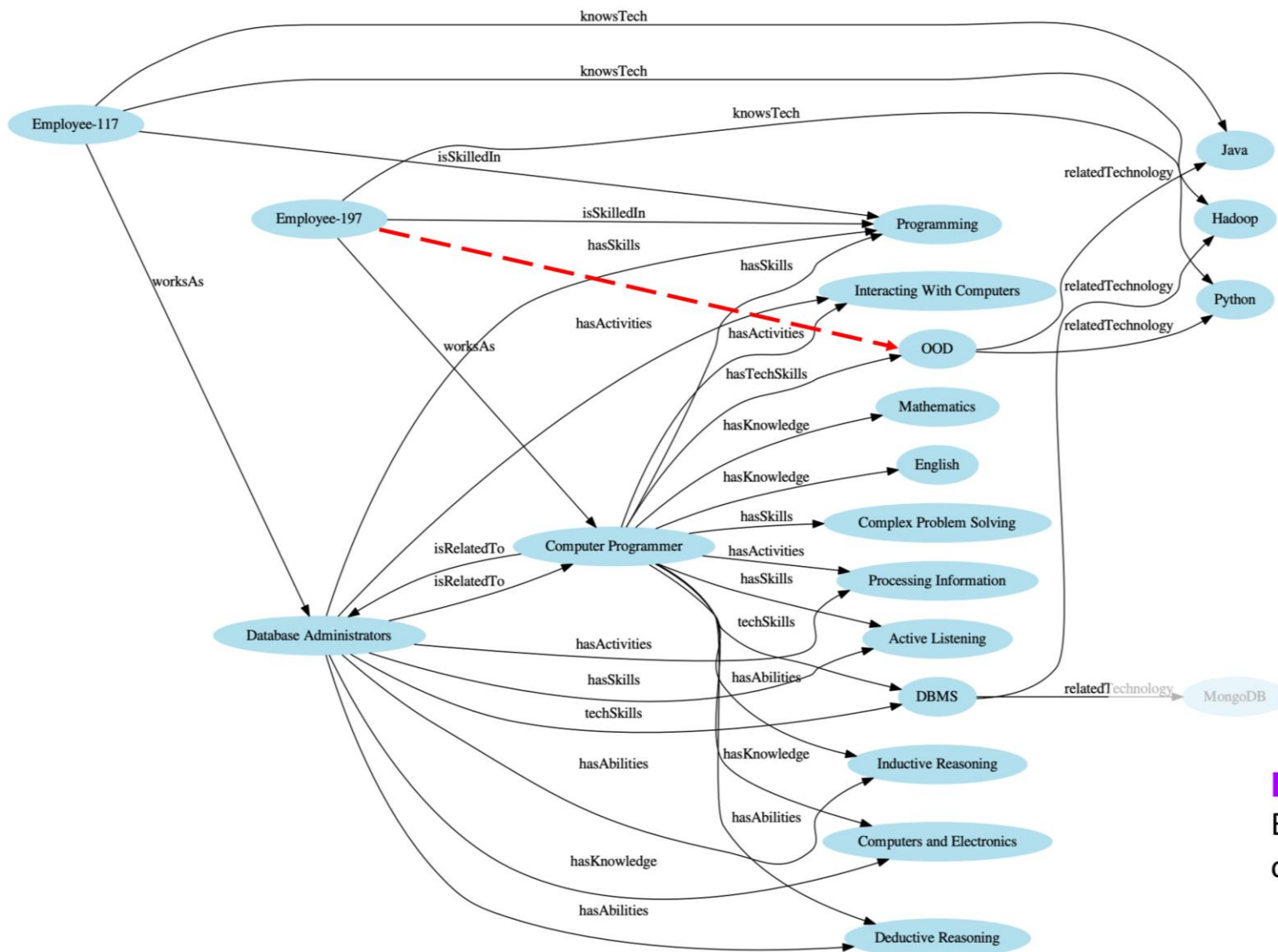


Human Resource

- Technology is evolving at an extremely fast pace. People need to learn new skills to be relevant in the market.
- Due to automation, a lot of roles are becoming obsolete and companies are forced to lay off people.

KGEs can be used for following tasks:

- Suggest new technology/tasks for career progression.
- Recommend similar roles within the organization when existing role becomes obsolete.



Human Resource

Human Resources:
Employee Career Progression
or Transition

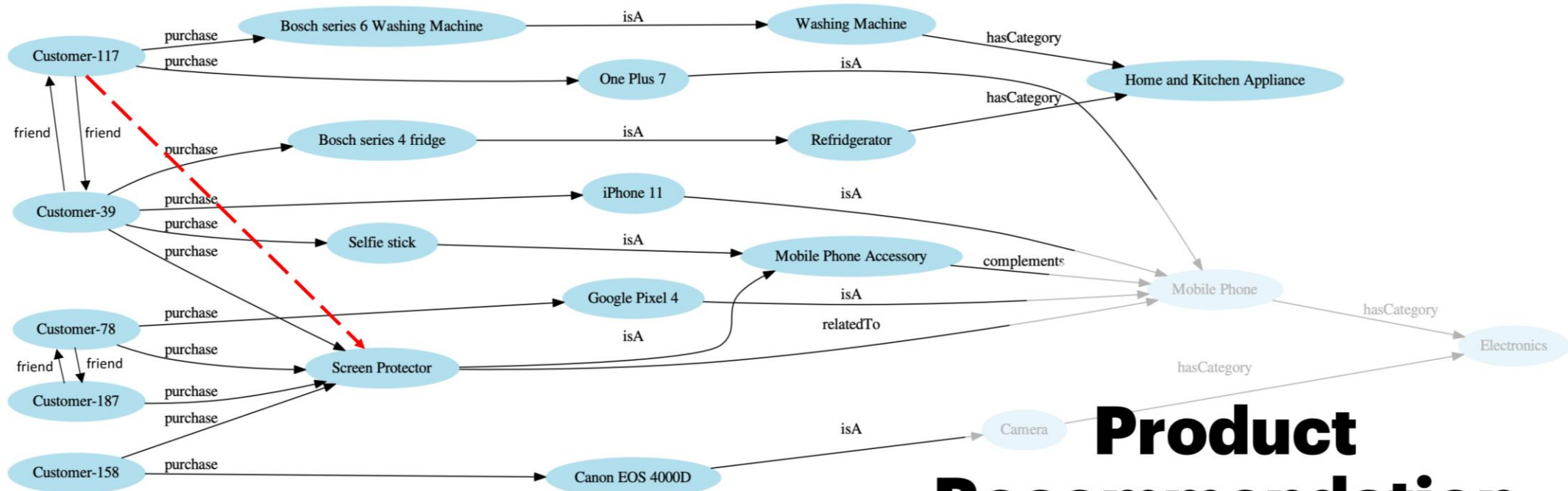


Product Recommendation

KGEs can leverage relation between customers and products.

KGEs can be used for following tasks:

- Recommend new products to customers
- Group customers based on their purchase history

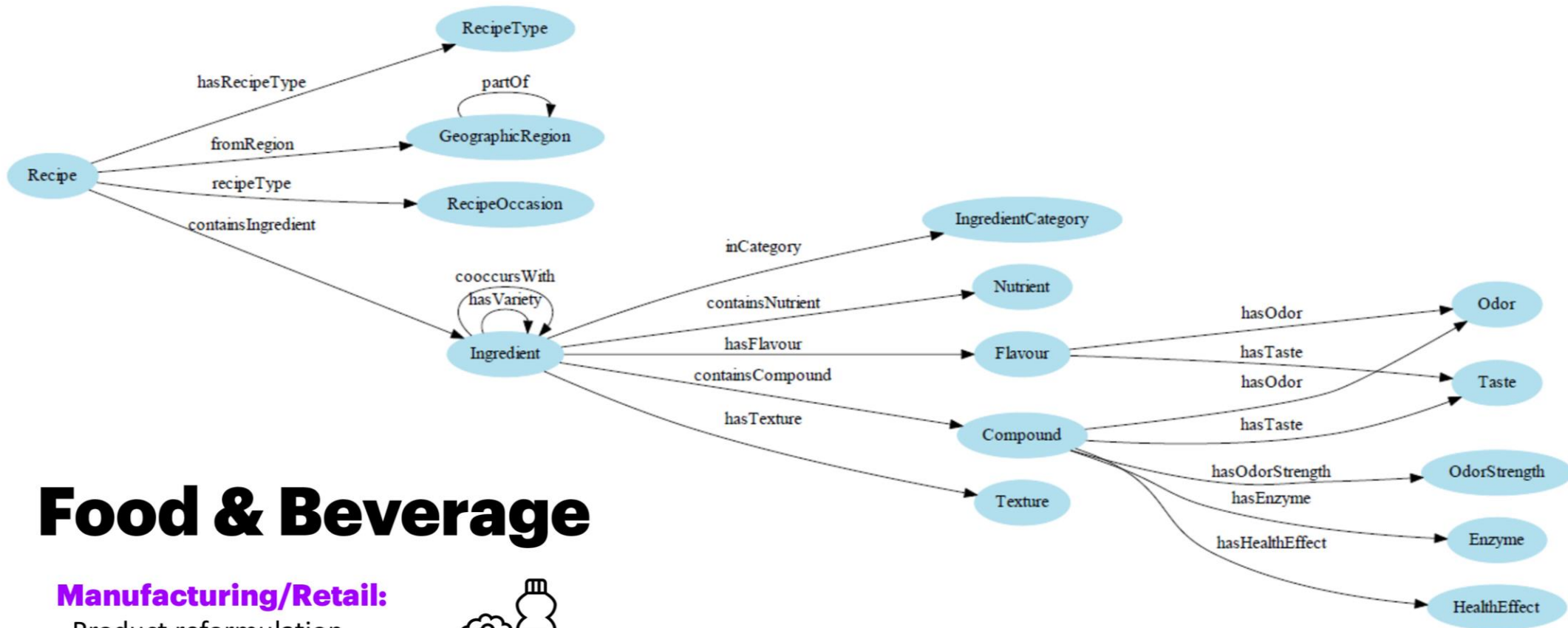


Product Recommendation

Retail:

Product Recommendation
Customer Grouping



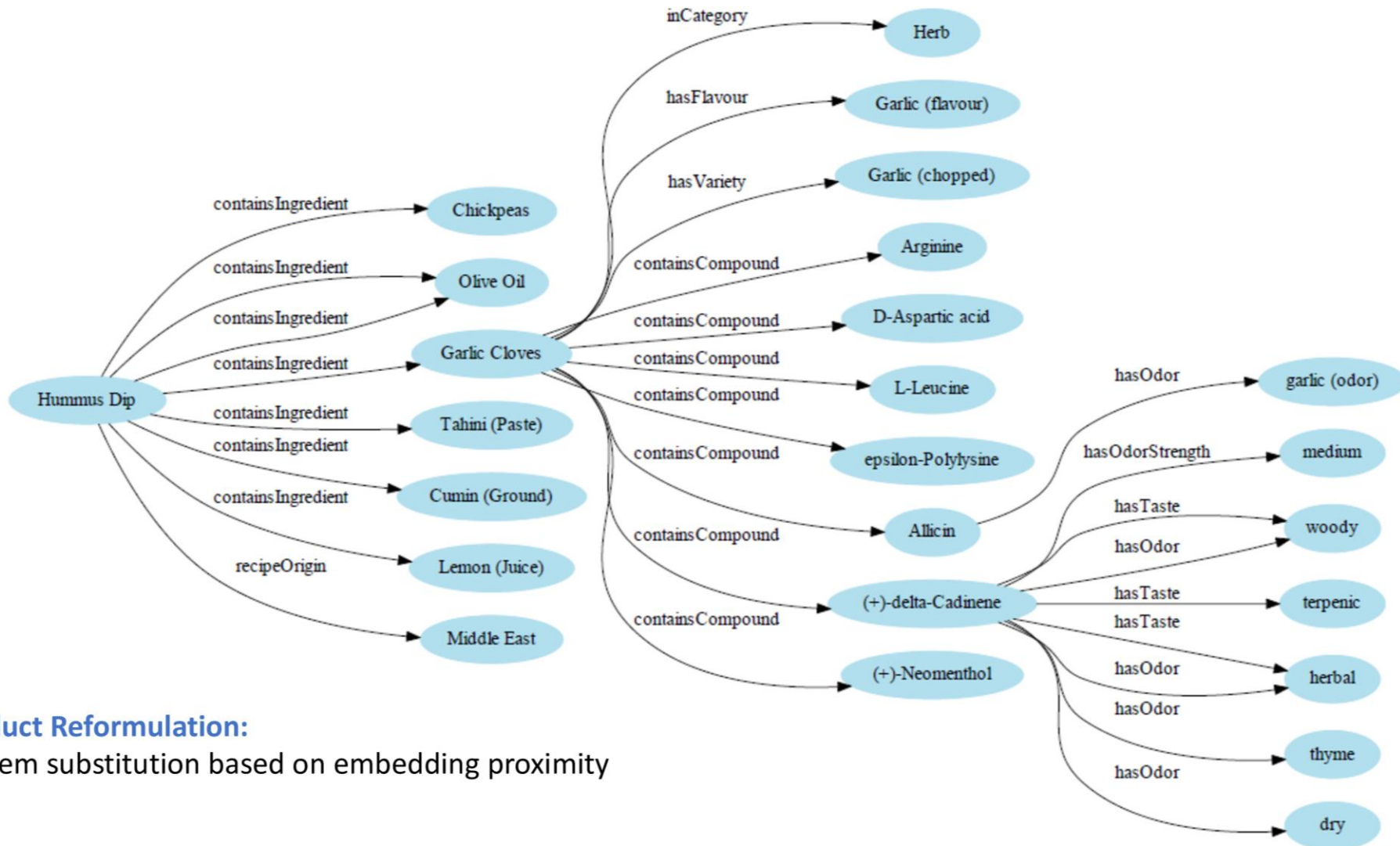


Food & Beverage

Manufacturing/Retail:

- Product reformulation
- Adapting to consumer trends



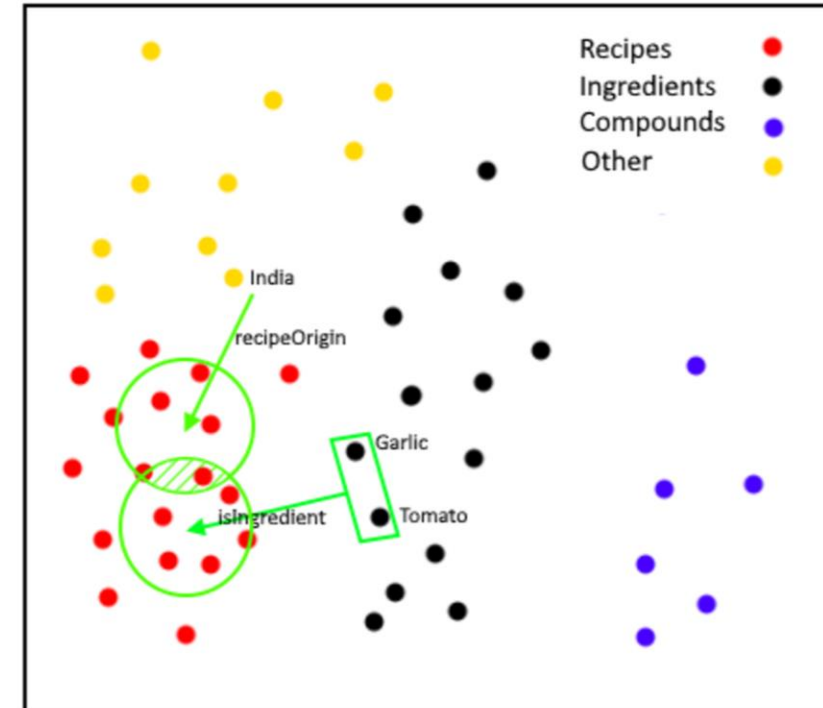


Product Reformulation:

- Item substitution based on embedding proximity

Item Recommendation

- Use vector algebra to find latent region that satisfy input criteria
- Example:
 - “I want *Indian recipes* that *contain garlic and tomato*”
 - $\text{nearest}(\text{avg}(\text{avg}(\text{GARLIC}, \text{TOMATO}) - \text{containsIngredient}, \text{India} - \text{recipeOrigin}))$
- Note: the above is pseudo-code, actual solutions will depend on model, data, fine-tuning, etc
- Alternatively use Bayesian optimization ..



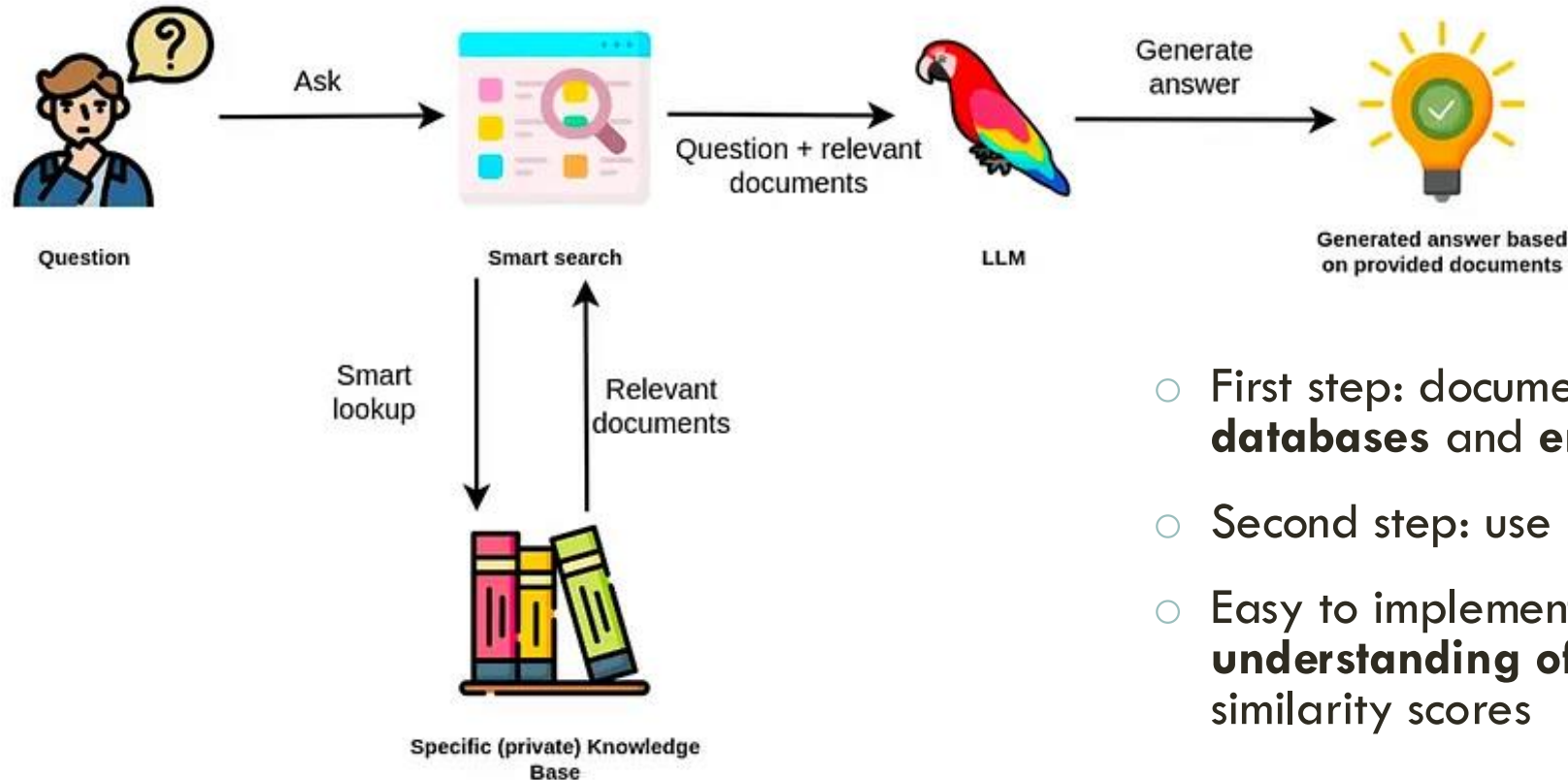
CHATGPT IS A BULLSHIT

How can we fix it?

IT'S NOT ABOUT HALLUCINATIONS...

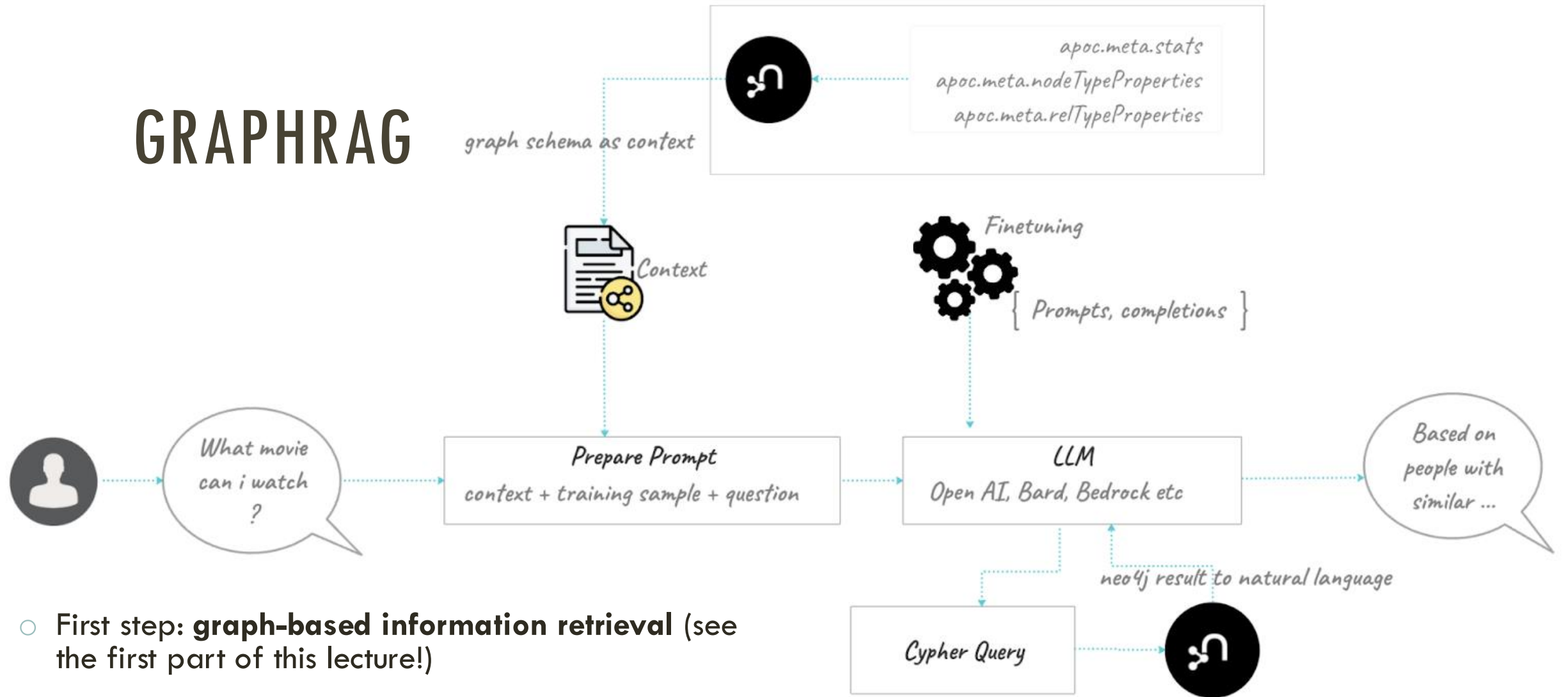
*We argue against the view that when ChatGPT and the like produce false claims they are lying or even hallucinating, and in favour of the position that the activity they are engaged in is bullshitting, in the Frankfurtian sense (Frankfurt, 2002, 2005). Because **these programs cannot themselves be concerned with truth**, and because they are designed to produce text that looks truth-apt **without any actual concern for truth**, it seems appropriate to call their outputs **bullshit**.*

RETRIEVAL-AUGMENTED GENERATION (RAG)



- First step: documents retrieval (based on **vector databases** and **embeddings**)
- Second step: use LLM to generate output for user
- Easy to implement, but **lacks a comprehensive understanding of data**, relying primarily on similarity scores

GRAPHRAG



- First step: **graph-based information retrieval** (see the first part of this lecture!)
- Second step: use LLM to generate output for user
- More complicated, but **offers enhanced data understanding by capturing the context** (associated information and related entities)

OUTLINE

1. Knowledge graphs
2. Towards automated KG management
3. Semantic search and recommendations
4. Knowledge graph embeddings
5. Knowledge graph completion
6. ChatGPT is a bullshit. How can we fix it?

THANK YOU FOR
YOUR ATTENTION!

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KEEP
CALM

AND

ASK
QUESTIONS!